

Part: Cholesky and LDL^T Decomposition

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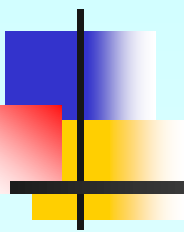
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Lecture # 1



Chapter 04.09: Cholesky and LDL^T Decomposition

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Numerical Methods for STEM undergraduates



Introduction

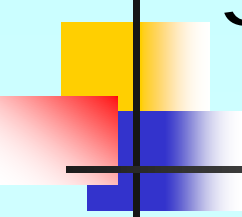
$$[A][x] = [b] \quad (1)$$

where

$[A]$ = known coefficient matrix, with dimension $n \times n$

$[b]$ = known right-hand-side (RHS) $n \times 1$ vector

$[x]$ = unknown $n \times 1$ vector.



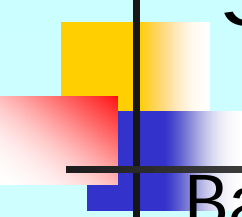
Symmetrical Positive Definite (SPD) SLE

A matrix $[A]_{n \times n}$ can be considered as SPD if either of the following conditions is satisfied:

- (a) If each and every determinant of sub-matrix $A_{ii} (i = 1, 2, \dots, n)$ is positive, or..
- (b) If $y^T A y > 0$, for any given vector $[y]_{n \times 1} \neq \vec{0}$

As a quick example, let us make a test a test to see if the given matrix

$$[A] = \begin{bmatrix} 2 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -1 & 1 \end{bmatrix} \text{ is SPD?}$$



Symmetrical Positive Definite (SPD) SLE

Based on criteria (a):

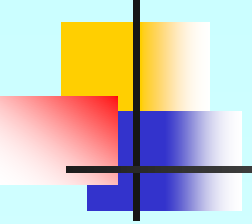
The given 3×3 matrix is symmetrical, because

$$a_{ij} = a_{ji}$$

Furthermore,

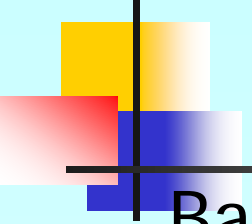
$$\det|[A]_{1 \times 1}| = |2| = 2 > 0$$

$$\begin{aligned} \det|[A]_{2 \times 2}| &= \begin{vmatrix} 2 & -1 \\ -1 & 2 \end{vmatrix} \\ &= 3 > 0 \end{aligned}$$



$$\det[A]_{3 \times 3} = \begin{vmatrix} 2 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -1 & 1 \end{vmatrix}$$
$$= 1 > 0$$

Hence is $[A]$ SPD.

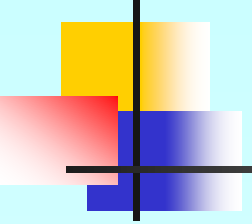


Based on criteria (b): For any given vector

$$\vec{y} = \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} \neq \vec{0}, \text{ one computes}$$

$$\text{scalar} = y^T A y$$

$$\begin{aligned} &= \begin{bmatrix} y_1 & y_2 & y_3 \end{bmatrix} \begin{bmatrix} 2 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} \\ &= (2y_1^2 - 2y_1y_2 + 2y_2^2) + \{y_3^2 - 2y_2y_3\} \\ &= (y_1 - y_2)^2 + y_1^2 + y_2^2 + \{y_3^2 - 2y_2y_3\} \end{aligned}$$



$$scalar = (y_1 - y_2)^2 + y_1^2 + (y_2 - y_3)^2 > 0$$

hence matrix is $[A]$ SPD



Step 1: Matrix Factorization phase

$$[A] = [U]^T [U] \quad (2)$$

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} = \begin{bmatrix} u_{11} & 0 & 0 \\ u_{12} & u_{22} & 0 \\ u_{13} & u_{23} & u_{33} \end{bmatrix} \begin{bmatrix} u_{11} & u_{12} & u_{13} \\ 0 & u_{22} & u_{23} \\ 0 & 0 & u_{33} \end{bmatrix} \quad (3)$$

Multiplying two matrices on the right-hand-side (RHS) of Equation (3), one gets the following 6 equations

$$u_{11} = \sqrt{a_{11}} \quad u_{12} = \frac{a_{12}}{u_{11}} \quad u_{13} = \frac{a_{13}}{u_{11}} \quad (4)$$

$$u_{22} = \left(a_{22} - u_{12}^2 \right)^{\frac{1}{2}} \quad u_{23} = \frac{a_{23} - u_{12}u_{13}}{u_{22}} \quad u_{33} = \left(a_{33} - u_{13}^2 - u_{23}^2 \right)^{\frac{1}{2}} \quad (5)$$

$$u_{ii} = \left(a_{ii} - \sum_{k=1}^{i-1} (u_{ki})^2 \right)^{\frac{1}{2}} \quad (6)$$

$$u_{ij} = \frac{a_{ij} - \sum_{k=1}^{i-1} u_{ki} u_{kj}}{u_{ii}} \quad (7)$$

Step 1.1: Compute the numerator of Equation (7), such as

$$Sum = a_{ij} - \sum_{k=1}^{i-1} u_{ki} u_{kj}$$

Step 1.2 If u_{ij} is an off-diagonal term (say $i < j$) then $u_{ij} = \frac{Sum}{u_{ii}}$ (See Equation (7)). Else, if u_{ij} is a

diagonal term (that is, $i = j$), then $u_{ii} = \sqrt{Sum}$
(See Equation (6))



As a quick example, one computes:

$$u_{57} = \frac{a_{57} - u_{15}u_{17} - u_{25}u_{27} - u_{35}u_{37} - u_{45}u_{47}}{u_{55}} \quad (8)$$

Thus, for computing $u(i = 5, j = 7)$, one only needs to use the (already factorized) data in columns # $i(= 5)$ and # $j(= 7)$ of $[U]$, respectively.

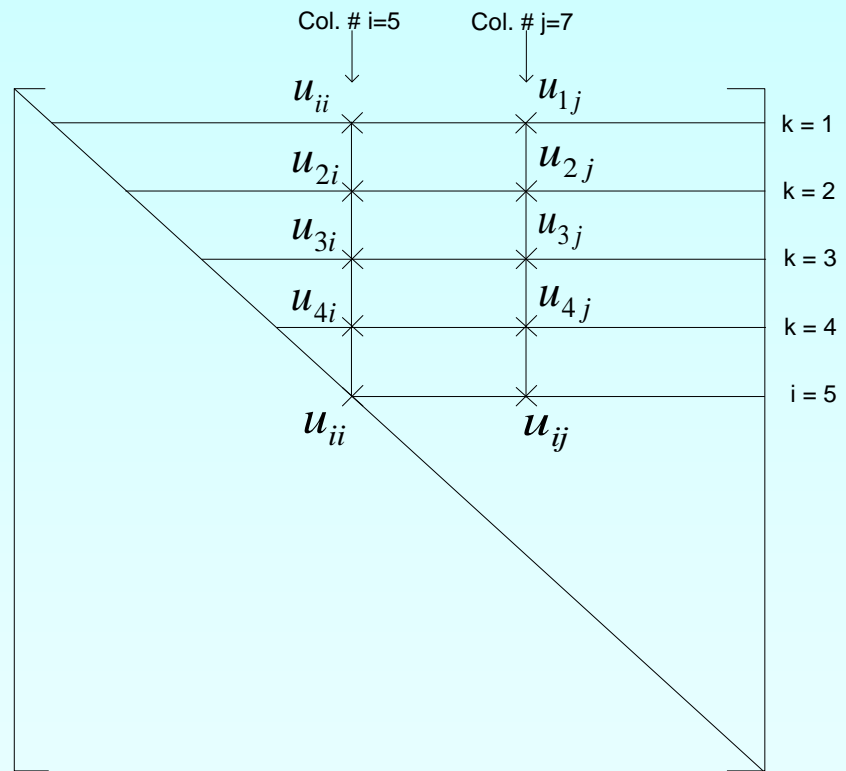
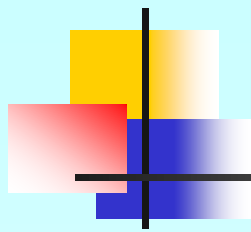


Figure 1: Cholesky Factorization for the term u_{ij}



Step 2: Forward Solution phase

Substituting Equation (2) into Equation (1), one gets:

$$[U]^T [U][x] = [b] \quad (9)$$

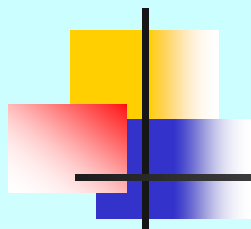
Let us define:

$$[U][x] \equiv [y] \quad (10)$$

Then, Equation (9) becomes:

$$[U]^T [y] = [b] \quad (11)$$

$$\begin{bmatrix} u_{11} & 0 & 0 \\ u_{12} & u_{22} & 0 \\ u_{13} & u_{23} & u_{33} \end{bmatrix} \begin{Bmatrix} y_1 \\ y_2 \\ y_3 \end{Bmatrix} = \begin{Bmatrix} b_1 \\ b_2 \\ b_3 \end{Bmatrix} \quad (12)$$



$$u_{11}y_1 = b_1$$

$$y_1 = \frac{b_1}{u_{11}} \quad (13)$$

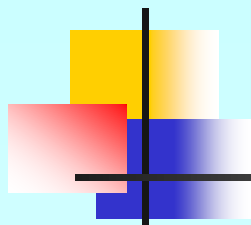
From the 2nd row of Equation (12), one gets

$$u_{12}y_1 + u_{22}y_2 = b_2$$

$$y_2 = b_2 - \frac{u_{12}y_1}{u_{22}} \quad (14)$$

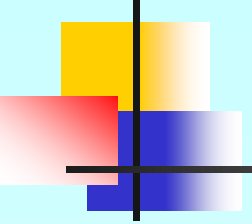
Similarly

$$y_3 = \frac{b_3 - u_{13}y_1 - u_{23}y_2}{u_{33}} \quad (15)$$



In general, from the j^{th} row of Equation (12), one has

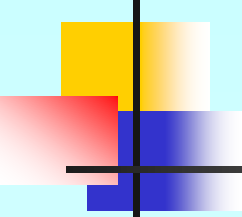
$$y_j = \frac{b_j - \sum_{i=1}^{j-1} u_{ij} y_i}{u_{jj}} \quad (16)$$



Step 3: Backward Solution phase

As a quick example, one has (See Equation (10)):

$$\begin{bmatrix} u_{11} & u_{12} & u_{13} \\ 0 & u_{22} & u_{23} \\ 0 & 0 & u_{33} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} \quad (17)$$



From the last (or $n^{\text{th}} = 3^{\text{rd}}$) row of Equation (17),

one has

$$u_{33}x_3 = y_3$$

hence

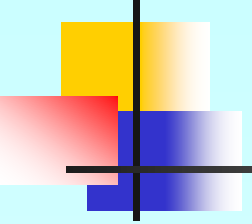
$$x_3 = \frac{y_3}{u_{33}} \quad (18)$$

Similarly:

$$x_2 = \frac{y_2 - u_{23}x_3}{u_{22}} \quad (19)$$

and

$$x_1 = \frac{y_1 - u_{12}x_2 - u_{13}x_3}{u_{11}} \quad (20)$$



In general, one has:

$$x_j = \frac{y_j - \sum_{i=j+1}^n u_{ji} x_i}{u_{jj}} \quad (21)$$



$$[A] = [L][D][L]^T \quad (22)$$

For example,

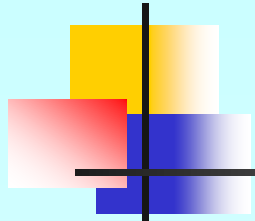
$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ l_{21} & 1 & 0 \\ l_{31} & l_{32} & 1 \end{bmatrix} \begin{bmatrix} d_{11} & 0 & 0 \\ 0 & d_{22} & 0 \\ 0 & 0 & d_{33} \end{bmatrix} \begin{bmatrix} 1 & l_{21} & l_{31} \\ 0 & 1 & l_{32} \\ 0 & 0 & 1 \end{bmatrix} \quad (23)$$

Multiplying the three matrices on the RHS of Equation (23), one obtains the following formulas for the “diagonal” $[D]$, and “lower-triangular” $[L]$ matrices:



$$d_{jj} = a_{jj} - \sum_{k=1}^{j-1} l_{jk}^2 d_{kk} \quad (24)$$

$$l_{ij} = \left(a_{ij} - \sum_{k=1}^{j-1} l_{ik} d_{kk} l_{jk} \right) \times \left(\frac{1}{d_{jj}} \right) \quad (25)$$



Step1: Factorization phase

$$[A] = [L][D][L]^T \quad (22, \text{repeated})$$

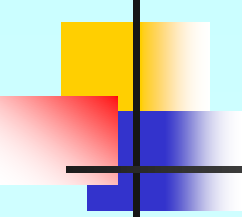
Step 2: Forward solution and diagonal scaling phase

Substituting Equation (22) into Equation (1), one gets:

$$[L][D][L]^T [x] = [b] \quad (26)$$

Let us define:

$$[L]^T [x] = [y]$$



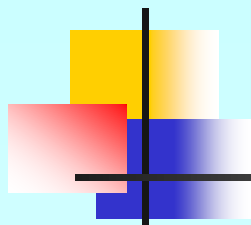
Also, define: $[D][y] = [z]$

$$\begin{bmatrix} d_{11} & 0 & 0 \\ 0 & d_{22} & 0 \\ 0 & 0 & d_{33} \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} = \begin{bmatrix} z_1 \\ z_2 \\ z_3 \end{bmatrix} \quad (29)$$

$$y_i = \frac{z_i}{d_{ii}}, \text{ for } i = 1, 2, 3, \dots, n \quad (30)$$

Then Equation (26) becomes:

$$[L][z] = [b]$$



$$\begin{bmatrix} 1 & 0 & 0 \\ l_{21} & 1 & 0 \\ l_{31} & l_{32} & 1 \end{bmatrix} \begin{bmatrix} z_1 \\ z_2 \\ z_3 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix} \quad (31)$$

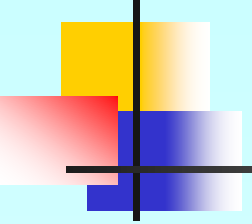
$$z_i = b_i - \sum_{k=1}^{i-1} L_{ik} z_k \quad \text{for } i = 1, 2, 3, \dots, n \quad (32)$$



Step 3: Backward solution phase

$$\begin{bmatrix} 1 & l_{21} & l_{31} \\ 0 & 1 & l_{32} \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix}$$

$$x_i = y_i - \sum_{k=i+1}^n l_{ki} x_k; \text{ for } i = n, n-1, \dots, 1$$



Numerical Example 1 (Cholesky algorithms)

Solve the following SLE system for the unknown vector $[x]$?

$$[A][x] = [b]$$

where

$$[A] = \begin{bmatrix} 2 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -1 & 1 \end{bmatrix}$$

$$[b] = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

Solution:

The factorized, $[U]$ upper triangular matrix can be computed by either referring to Equations (6-7), or looking at Figure 1, as following:

$$\begin{aligned}u_{11} &= \sqrt{a_{11}} \\ &= \sqrt{2} \\ &= 1.414\end{aligned}$$

$$\begin{aligned}u_{12} &= \frac{a_{12}}{u_{11}} \\ &= \frac{-1}{1.414} \\ &= -0.7071\end{aligned}$$

$$\begin{aligned}u_{13} &= \frac{a_{13}}{u_{11}} \\ &= \frac{0}{1.414} \\ &= 0\end{aligned}$$

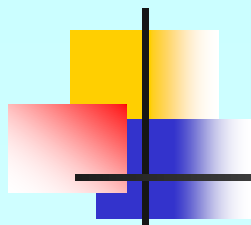
row 1 of $[U]$

$$\begin{aligned}
u_{22} &= \left\{ a_{22} - \sum_{k=1}^{i-1=1} (u_{ki})^2 \right\}^{\frac{1}{2}} \\
&= \left\{ 2 - (u_{12})^2 \right\}^{\frac{1}{2}} \\
&= \sqrt{2 - (-0.7071)^2} \\
&= 1.225 \\
u_{23} &= \frac{a_{23} - \sum_{k=1}^{i-1=1} u_{ki} u_{kj}}{U_{22}} \\
&= \frac{-1 - u_{12} \times u_{13}}{1.225} \\
&= \frac{-1 - (-0.7071)(0)}{1.225} \\
&= -0.8165
\end{aligned}
\left. \vphantom{\begin{aligned} u_{22} \\ u_{23} \end{aligned}} \right\} \text{row 2 of } [U]$$

$$\begin{aligned}
 u_{33} &= \left\{ a_{33} - \sum_{k=1}^{i-1=2} (u_{ki})^2 \right\}^{\frac{1}{2}} \\
 &= \left\{ a_{33} - u_{13}^2 - u_{23}^2 \right\}^{\frac{1}{2}} \\
 &= \sqrt{1 - (0)^2 - (-0.8165)^2} \\
 &= 0.5774
 \end{aligned}
 \left. \vphantom{\begin{aligned} u_{33} \\ &= \\ &= \\ &= \end{aligned}} \right\} \text{row 3 of } [U]$$

Thus, the factorized matrix

$$[U] = \begin{bmatrix} 1.414 & -0.7071 & 0 \\ 0 & 1.225 & -0.8165 \\ 0 & 0 & 0.5774 \end{bmatrix}$$



The forward solution phase, shown in Equation (11), becomes:

$$[U]^T [y] = [b]$$

$$\begin{bmatrix} 1.414 & 0 & 0 \\ -0.7071 & 1.225 & 0 \\ 0 & -0.8165 & 0.5774 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

$$y_1 = \frac{b_1}{u_{11}}$$

$$= \frac{1}{1.414}$$

$$= 0.7071$$

$$y_2 = \frac{b_2 - \sum_{i=1}^{j-1=1} u_{ij} y_i}{u_{jj}}$$

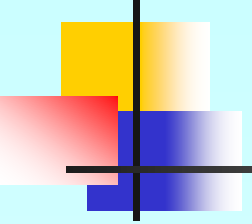
$$= \frac{0 - (u_{12} = -0.7071)(y_1 = 0.7071)}{(u_{22} = 1.225)}$$

$$= 0.4082$$

$$y_3 = \frac{b_3 - \sum_{i=1}^{j-1=2} u_{ij} y_i}{u_{jj}}$$

$$= \frac{0 - (u_{13} = 0)(y_1 = 0.7071) - (u_{23} = -0.8165)(y_2 = 0.4082)}{(u_{33} = 0.5774)}$$

$$= 0.5774$$



The backward solution phase, shown in Equation (10), becomes:

$$[U][x] = [y]$$

$$\begin{bmatrix} 1.414 & -0.7071 & 0 \\ 0 & 1.225 & -0.8165 \\ 0 & 0 & 0.5774 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0.7071 \\ 0.4082 \\ 0.5774 \end{bmatrix}$$

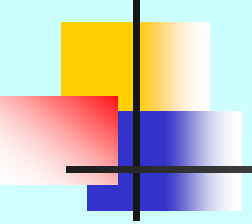
$$\begin{aligned}
 x_3 &= \frac{y_j}{u_{jj}} \\
 &= \frac{y_3}{u_{33}} \\
 &= \frac{0.5774}{0.5774} \\
 &= 1
 \end{aligned}$$

$$\begin{aligned}
 x_2 &= \frac{y_j - \sum_{i=j+1=3}^{N=3} u_{ji}x_i}{u_{jj}} \\
 &= \frac{y_2 - u_{23}x_3}{u_{22}} \\
 &= \frac{0.4082 - (-0.8165)(1)}{1.225} \\
 &= 1
 \end{aligned}$$

$$\begin{aligned}
x_1 &= \frac{y_j - \sum_{i=j+1=2}^{N=3} u_{ji}x_i}{u_{jj}} \\
&= \frac{y_1 - u_{12}x_2 - u_{13}x_3}{u_{11}} \\
&= \frac{0.7071 - (-0.7071)(1) - (0)(1)}{1.414} \\
&= 1
\end{aligned}$$

Hence

$$[x] = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$



Numerical Example 2 (LDL^T Algorithms)

Using the same data given in Numerical Example 1, find the unknown vector $[x]$ by LDL^T algorithms?

Solution:

The factorized matrices $[D]$ and $[L]$ can be computed from Equation (24), and Equation (25), respectively.

$$d_{11} = a_{11} - \sum_{k=1}^{j-1=0} l_{jk}^2 d_{kk}$$

$$= a_{11}$$

$$= 2$$

$$l_{11} = 1 \text{ (always!)}$$

$$l_{21} = \frac{a_{21} - \sum_{k=1}^{j-1=0} l_{ik} d_{kk} l_{jk}}{d_{jj}}$$

$$= \frac{a_{21}}{d_{11}}$$

$$= \frac{-1}{2}$$

$$= -0.5$$

$$l_{31} = \frac{a_{31}}{d_{11}}$$

$$= \frac{0}{2}$$

$$= 0$$

} Column 1 of matrices of $[D]$ and $[L]$

$$d_{22} = a_{22} - \sum_{k=1}^{j-1=1} l_{jk}^2 d_{kk}$$

$$= 2 - l_{21}^2 d_{11}$$

$$= 2 - (-0.5)^2 (2)$$

$$= 1.5$$

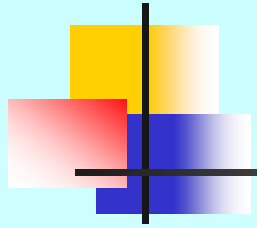
$$l_{22} = 1 \text{ (always!)}$$

$$l_{32} = \frac{a_{32} - \sum_{k=1}^{j-1=1} l_{31} d_{11} l_{21}}{d_{22}}$$

$$= \frac{-1 - (0)(2)(-0.5)}{1.5}$$

$$= -0.6667$$

Column 2 of matrices [D] and [L]



$$\left. \begin{aligned} d_{33} &= a_{33} - \sum_{k=1}^{j-1=2} l_{jk}^2 d_{kk} \\ &= 1 - l_{31}^2 d_{11} - l_{32}^2 d_{22} \\ &= 1 - (0)^2(2) - (-0.6667)^2(1.5) \\ &= 0.3333 \end{aligned} \right\} \text{Column 3 of matrices } [D] \text{ and } [L]$$

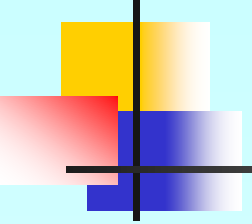


Hence

$$[D] = \begin{bmatrix} 2 & 0 & 0 \\ 0 & 1.5 & 0 \\ 0 & 0 & 0.33333 \end{bmatrix}$$

and

$$[L] = \begin{bmatrix} 1 & 0 & 0 \\ -0.5 & 1 & 0 \\ 0 & -0.6667 & 1 \end{bmatrix}$$



The forward solution shown in Equation (31), becomes:

$$[L][z] = [b]$$

$$\begin{bmatrix} 1 & 0 & 0 \\ -0.5 & 1 & 0 \\ 0 & -0.667 & 1 \end{bmatrix} \begin{bmatrix} z_1 \\ z_2 \\ z_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

or,

$$z_i = b_i - \sum_{k=1}^{i-1} l_{ik} z_k \quad (32, \text{repeated})$$

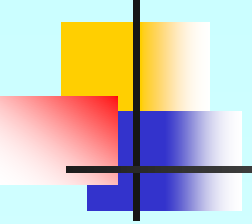


Hence

$$z_1 = b_1 = 1$$

$$\begin{aligned} z_2 &= b_2 - L_{21}z_1 \\ &= 0 - (-0.5)(1) \\ &= 0.5 \end{aligned}$$

$$\begin{aligned} z_3 &= b_3 - L_{31}z_1 - L_{32}z_2 \\ &= 0 - (0)(1) - (-0.6667)(0.5) \\ &= 0.3333 \end{aligned}$$



The diagonal scaling phase, shown in Equation (29), becomes

$$[D][y] = [z]$$

$$\begin{bmatrix} 2 & 0 & 0 \\ 0 & 1.5 & 0 \\ 0 & 0 & 0.3333 \end{bmatrix} \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 0.5 \\ 0.3333 \end{bmatrix}$$

or

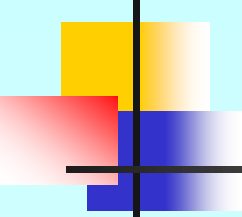
$$y_i = \frac{z_i}{d_{ii}}$$

Hence

$$y_1 = \frac{z_1}{d_{11}} = \frac{1}{2} = 0.5$$

$$y_2 = \frac{z_2}{d_{22}} = \frac{0.5}{1.5} = 0.3333$$

$$y_3 = \frac{z_3}{d_{33}} = \frac{0.3333}{0.3333} = 1$$



The backward solution phase can be found by referring to Equation (27)

$$[L]^T [x] = [y]$$

$$\begin{bmatrix} 1 & -0.5 & 0 \\ 0 & 1 & -0.667 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 0.5 \\ 0.333 \\ 1 \end{bmatrix}$$

$$x_i = y_i - \sum_{k=i+1}^N l_{ki} x_k \quad (28, \text{repeated})$$



Hence

$$\begin{aligned}x_3 &= y_3 \\ &= 1\end{aligned}$$

$$\begin{aligned}x_2 &= y_2 - l_{32}x_3 \\ &= 0.3333 - (-0.6667) \times 1\end{aligned}$$

$$x_2 = 1$$

$$x_1 = y_1 - l_{21}x_2 - l_{31}x_3$$

$$\begin{aligned}x_1 &= 0.5 - (-0.5)(1) - (0)(1) \\ &= 1\end{aligned}$$



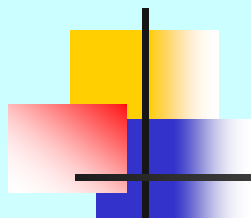
Hence

$$[x] = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$$



Re-ordering Algorithms For Minimizing Fill-in Terms [1,2].

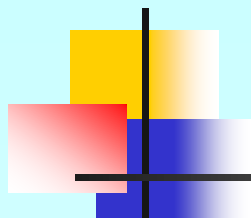
During the factorization phase (of Cholesky, or LDL^T Algorithms), many “zero” terms in the original/given $[A]$ matrix will become “non-zero” terms in the factored matrix $[U]$. These new non-zero terms are often called as “fill-in” terms (indicated by the symbol F). It is, therefore, highly desirable to minimize these fill-in terms, so that both computational time/effort and computer memory requirements can be substantially reduced.



For example, the following matrix $[A]$ and vector $[b]$ are given:

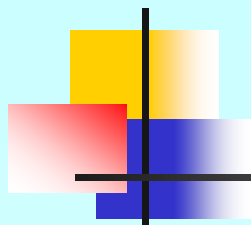
$$[A] = \begin{bmatrix} 112 & 7 & 0 & 0 & 0 & 2 \\ 7 & 110 & 5 & 4 & 3 & 0 \\ 0 & 5 & 88 & 0 & 0 & 1 \\ 0 & 4 & 0 & 66 & 0 & 0 \\ 0 & 3 & 0 & 0 & 44 & 0 \\ 2 & 0 & 1 & 0 & 0 & 11 \end{bmatrix} \quad (33)$$

$$[b] = \begin{bmatrix} 121 \\ 129 \\ 94 \\ 70 \\ 47 \\ 14 \end{bmatrix} \quad (34)$$



The Cholesky factorization matrix $[U]$, based on the original matrix $[A]$ (see Equation 33) and Equations (6-7), or Figure 1, can be symbolically computed as:

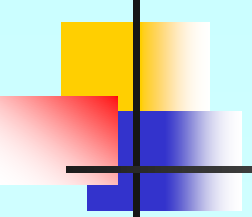
$$[U] = \begin{bmatrix} \times & \times & 0 & 0 & 0 & \times \\ 0 & \times & \times & \times & \times & F \\ 0 & 0 & \times & F & F & \times \\ 0 & 0 & 0 & \times & F & F \\ 0 & 0 & 0 & 0 & \times & F \\ 0 & 0 & 0 & 0 & 0 & \times \end{bmatrix} \quad (35)$$



$$\text{IPERM} (\text{new equation \#}) = \{\text{old equation \#}\} \quad (36)$$

such as, for this particular example:

$$\text{IPERM} \begin{bmatrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \\ 6 \end{bmatrix} = \begin{bmatrix} 6 \\ 5 \\ 4 \\ 3 \\ 2 \\ 1 \end{bmatrix} \quad (37)$$



Using the above results (see Equation 37), one will be able to construct the following re-arranged matrices:

$$[A^*] = \begin{bmatrix} 11 & 0 & 0 & 1 & 0 & 2 \\ 0 & 44 & 0 & 0 & 3 & 0 \\ 0 & 0 & 66 & 0 & 4 & 0 \\ 1 & 0 & 0 & 88 & 5 & 0 \\ 0 & 3 & 4 & 5 & 110 & 7 \\ 2 & 0 & 0 & 0 & 7 & 112 \end{bmatrix} \quad (38)$$

$$\text{and } [b^*] = \begin{bmatrix} 14 \\ 47 \\ 70 \\ 94 \\ 129 \\ 121 \end{bmatrix} \quad (39)$$

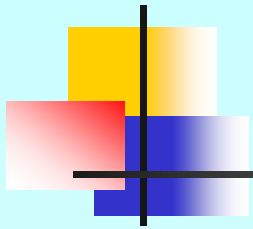


Remarks:

In the original matrix A (shown in Equation 33), the nonzero term A^* (old row 1, old column 2) = 7 will move to new location of the new matrix A^* (new row 6, new column 5) = 7, etc.

The non zero term A (old row 3, old column 3) = 88 will move to A^* (new row 4, new column 4) = 88, etc.

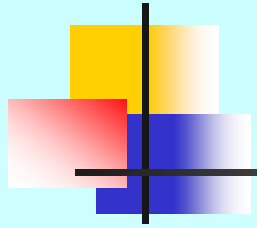
The value of b (old row 4) = 70 will be moved to (or located at) b^* (new row 3) = 70, etc



Now, one would like to solve the following modified system of linear equations (SLE) for $[x^*]$,

$$[A^*][x^*] = [b^*] \quad (40)$$

rather than to solve the original SLE (see Equation 1). The original unknown vector $\{x\}$ can be easily recovered from $[x^*]$ and $[IPERM]$, shown in Equation (37).



The factorized matrix $[U^*]$ can be "symbolically" computed from $[A^*]$ as (by referring to either Figure 1, or Equations 6-7):

$$[U^*] = \begin{bmatrix} \times & 0 & 0 & \times & 0 & \times \\ 0 & \times & 0 & 0 & \times & 0 \\ 0 & 0 & \times & 0 & \times & 0 \\ 0 & 0 & 0 & \times & \times & F \\ 0 & 0 & 0 & 0 & \times & \times \\ 0 & 0 & 0 & 0 & 0 & \times \end{bmatrix} \quad (41)$$

4. On-Line Chess-Like Game For Reordering/Factorized Phase [4].

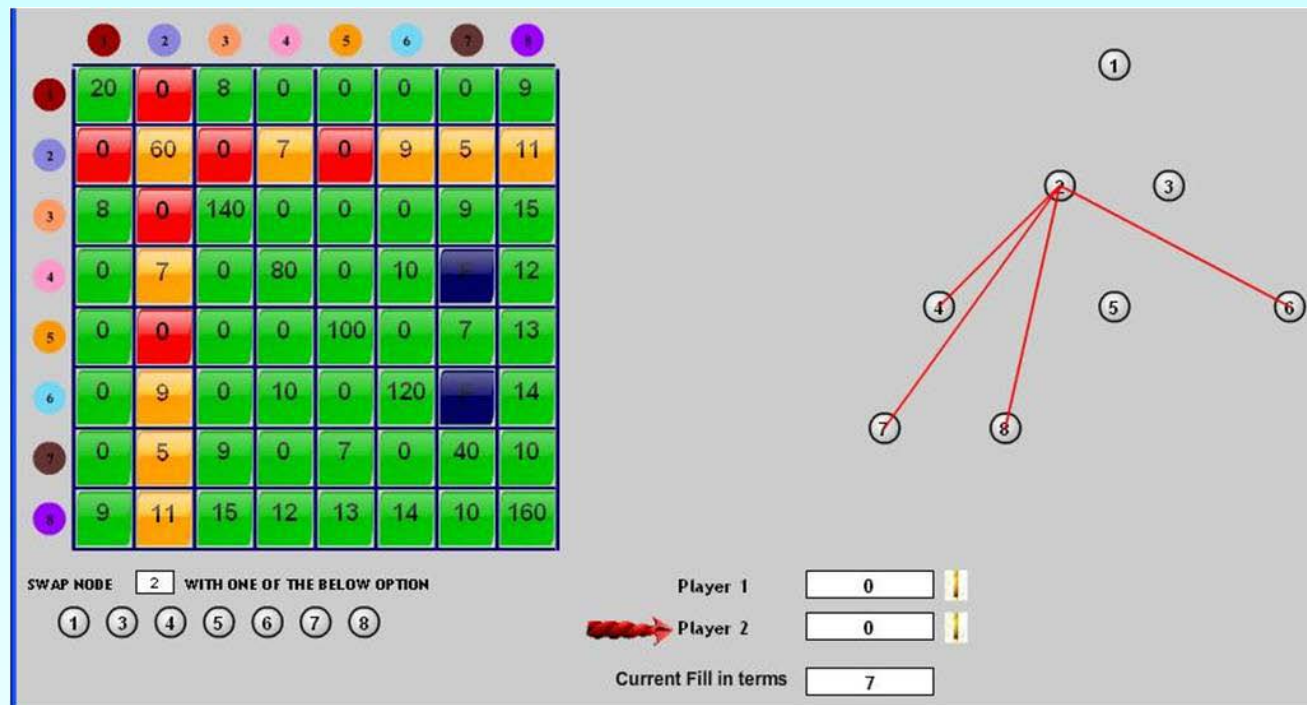
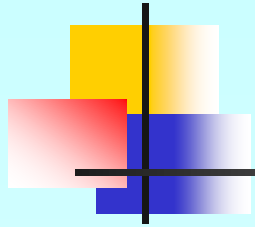
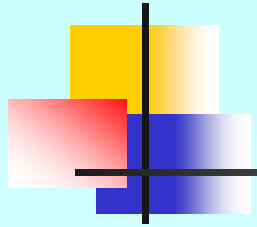


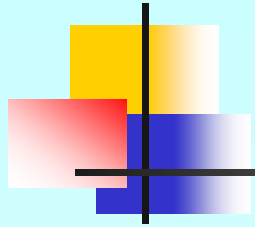
Figure 2 A Chess-Like Game For Learning to Solve SLE.



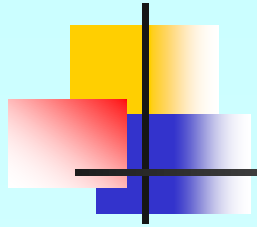
(A) Teaching undergraduate/HS students the process how to use the reordering output $\text{IPERM}(-)$, see Equations (36-37) for converting the original/given matrix $[A]$, see Equation (33), into the new/modified matrix $[A^*]$, see Equation (38). This step is reflected in Figure 2, when the "Game Player" decides to swap node (or equation) " i " (say $i = 2$) with another node (or equation " j ") , and click the "CONFIRM" icon!



Since node " $i = 2$ " is currently connected to nodes $j = 4, 6, 7, 8$, hence swapping node $i = 2$ with the above nodes " j " will "NOT" change the number/pattern of "Fill-in" terms. However, if node $i = 2$ is swapped with node $j = 1, \text{ or } 3, \text{ or } 5$, then the fill-in terms pattern may change (for better or worse)!



(B) Helping undergraduate/HS students to understand the “symbolic” factorization” phase, by symbolically utilizing the Cholesky factorized Equations (6-7). This step is illustrated in Figure 2, for which the “game player” will see (and also hear the computer animated sound, and human voice), the non-zero terms (including fill-in terms) of the original matrix to move to the new locations in the new/modified $[A]$ matrix $[A^*]$.



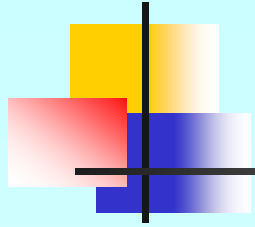
(C) Helping undergraduate/HS students to understand the “numerical factorization” phase, by numerically utilizing the same Cholesky factorized Equations (6-7).

(D) Teaching undergraduate engineering/science students and even high-school (HS) students to “understand existing reordering concepts”, or even to “discover new reordering algorithms”

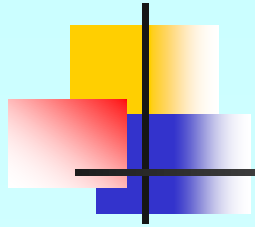


5. Further Explanation On The Developed Game

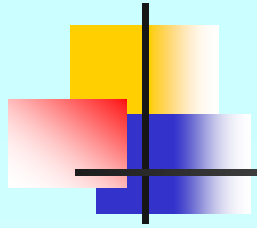
1. In the above Chess-Like Game, which is available on-line [4], powerful features of FLASH computer environments [3], such as animated sound, human voice, motions, graphical colors etc... have all been incorporated and programmed into the developed game-software for more appealing to game players/learners.



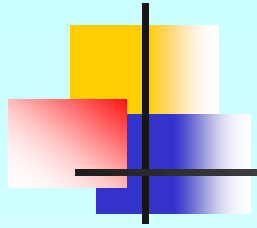
2. In the developed "Chess-Like Game", fictitious monetary (or any kind of 'scoring system") is rewarded (and broadcasted by computer animated human voice) to game players, based on how he/she swaps the node (or equation) numbers, and consequently based on how many fill-in terms occurred. In general, less fill-in " F " terms introduced will result in more rewards!



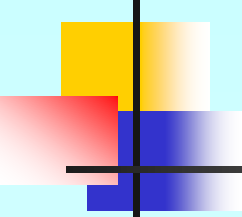
3. Based on the original/given matrix $[A]$, and existing re-ordering algorithms (such as the Reverse Cuthill-Mckee, or RCM algorithms [1-2]) the number of fill-in terms (" F ") can be computed (using RCM algorithms). This internally generated information will be used to judge how good the players/learners are, and/or broadcast "congratulations message" to a particular player who discovers new "chess-like move" (or, swapping node) strategies which are even better than RCM algorithms!



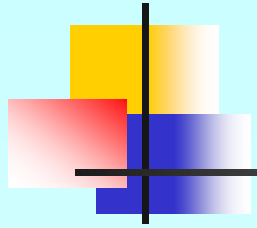
4. Initially, the player(s) will select the matrix size (8×8 , or larger is recommended), and the percentage (50%, or larger is suggested) of zero-terms (or sparsity of the matrix). Then, "START Game" icon will be clicked by the player.



5. The player will then CLICK one of the selected node " i " (or equation) numbers appearing on the computer screen. The player will see those nodes " j " which are connected to node " i " (based on the given/generated matrix $[A]$). The player then has to decide to swap node " i " with one of the possible node " j "



After confirming the player's decision, the outcomes/results will be announced by the computer animated human voice, and the monetary-award will (or will NOT) be given to the players/learners, accordingly. In this software, a maximum of \$1,000,000 can be earned by the player, and the "exact dollar amount" will be INVERSELY proportional to the number of fill-in terms occurred (as a consequence of the player's decision on how to swap node " i " with another node " j ").



6. The next player will continue to play, with his/her move (meaning to swap the i^{th} node with the j^{th} node) based on the current best non-zero terms pattern of the matrix.

THE END

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This material is based upon work supported by the National Science Foundation under Grant # 0717624. Any opinions, findings, and conclusions or recommendations expressed in this material are those of the author(s) and do not necessarily reflect the views of the National Science Foundation.

