



# Fast Fourier Transform

# Part: Informal Development of Fast Fourier Transform

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## Lecture # 11 Chapter 11.05: Informal Development of Fast Fourier Transform

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Numerical Methods for STEM undergraduates

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#### Informal Development of Fast Fourier Transform

Recall the DFT pairs of Equations (20) and (21) of Chapter 11.04 and swapping the indexes n, k one obtains

 $\widetilde{C}_n = \sum_{k=0}^{N-1} f(k) e^{-in\left(w_0 = \frac{2\pi}{N}\right)k}$ (1)

$$f(k) = \left(\frac{1}{N}\right) \sum_{n=0}^{N-1} \tilde{C}_n e^{in\left(w_0 = \frac{2\pi}{N}\right)k}$$
(2)

where 
$$n, k = 0, 1, 2, 3, ..., N - 1$$
 (3)

Let 
$$E = e^{-i\frac{2\pi}{N}} \left( hence E^N = e^{-i2\pi} = 1 \right)$$
 (4)

Informal Development cont.  
Then Eq. (1) and Eq. (2) become  

$$\tilde{C}_n = \tilde{C}(n) = \sum_{k=0}^{N-1} f(k) E^{nk}$$
 (5  
 $f(k) = \left(\frac{1}{N}\right) \sum_{n=0}^{N-1} \tilde{C}_n E^{-nk}$   
Assuming  $N = 4 = 2^{(r=2)}$ , then  
 $\left(\frac{1}{N}\right) \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & E^{-1} & E^{-2} & E^{-3} \\ 1 & E^{-2} & E^{-4} & E^{-6} \\ 1 & E^{-3} & E^{-6} & E^{-9} \end{bmatrix} \begin{bmatrix} \tilde{C}(0) \\ \tilde{C}(1) \\ \tilde{C}(2) \\ \tilde{C}(3) \end{bmatrix} = \begin{cases} f(0) \\ f(1) \\ f(2) \\ f(3) \end{cases}$  (5A)

To obtain the above unknown vector  $\{\tilde{C}\}$  for a given vector  $\{f\}$ , the coefficient matrix can be easily converted as

$$\begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & E^{-1} & E^{-2} & E^{-3} \\ 1 & E^{-2} & E^{-4} & E^{-6} \\ 1 & E^{-3} & E^{-6} & E^{-9} \end{bmatrix}^{-1} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & E^{1} & E^{2} & E^{3} \\ 1 & E^{2} & E^{4} & E^{6} \\ 1 & E^{3} & E^{6} & E^{9} \end{bmatrix}$$

Hence, the unknown vector  $\{\widetilde{C}\}$  can be computed as with matrix vector operations, as following

$$\begin{cases} \tilde{C}(0) \\ \tilde{C}(1) \\ \tilde{C}(2) \\ \tilde{C}(3) \end{cases} = \begin{bmatrix} E^{(0)(0)} & E^{(0)(1)} & E^{(0)(2)} & E^{(0)(3)} \\ E^{(1)(0)} & E^{(1)(1)} & E^{(1)(2)} & E^{(1)(3)} \\ E^{(2)(0)} & E^{(2)(1)} & E^{(2)(2)} & E^{(2)(3)} \\ E^{(3)(0)} & E^{(3)(1)} & E^{(3)(2)} & E^{(3)(3)} \end{bmatrix} \begin{bmatrix} f(0) \\ f(1) \\ f(2) \\ f(3) \end{bmatrix}$$
(6)

$$\begin{cases} \tilde{C}(0) \\ \tilde{C}(1) \\ \tilde{C}(2) \\ \tilde{C}(3) \end{cases} = \begin{bmatrix} E^{0} & E^{0} & E^{0} & E^{0} \\ E^{0} & E^{1} & E^{2} & E^{3} \\ E^{0} & E^{2} & E^{4} & E^{6} \\ E^{0} & E^{3} & E^{6} & E^{9} \end{bmatrix} \begin{bmatrix} f(0) \\ f(1) \\ f(2) \\ f(3) \end{bmatrix}$$

For N = 4, k = 3 and n = 2, then:

$$E^{nk} = E^{6} = \left[E^{(N=4)}\right]E^{2} = \left(e^{\frac{-i2\pi}{N}}\right)^{N}E^{2} = \left[e^{-i2\pi}\right]E^{2} = E^{2}$$

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(7)

Thus, in general (for  $nk \ge N$ )

$$E^{nk} = E^{U} \text{ where } U = \text{mod}(nk, N)$$

$$U = remainder \left(\frac{nk}{N}\right)$$
(8)

#### Remarks:

a) Matrix times vector, shown in Eq. (7), will require 16 (or  $N^2$ ) complex multiplications and 12 (or N(N-1)) complex additions.

b) Use of Eq. (8) will help to reduce the number of operation counts, as explained in the next section.





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# Fast Fourier Transform

# Part: Factorized Matrix and Further Operation Count

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$$\begin{bmatrix} \tilde{C}(0) \\ \tilde{C}(2) \\ \tilde{C}(1) \\ \tilde{C}(3) \end{bmatrix} = \begin{bmatrix} 1 & E^0 & 0 & 0 \\ 1 & E^2 & 0 & 0 \\ 0 & 0 & 1 & E^1 \\ 0 & 0 & 1 & E^3 \end{bmatrix} \begin{bmatrix} 1 & 0 & E^0 & 0 \\ 0 & 1 & 0 & E^0 \\ 1 & 0 & E^2 & 0 \\ 0 & 1 & 0 & E^2 \end{bmatrix} \begin{bmatrix} f(0) \\ f(1) \\ f(2) \\ f(3) \end{bmatrix}$$

Let's define the following "inner – product"

$$\begin{cases} f_1(0) \\ f_1(1) \\ f_1(2) \\ f_1(3) \end{cases} = \begin{bmatrix} 1 & 0 & E^0 & 0 \\ 0 & 1 & 0 & E^0 \\ 1 & 0 & E^2 & 0 \\ 0 & 1 & 0 & E^2 \end{bmatrix} \begin{bmatrix} f(0) \\ f(1) \\ f(2) \\ f(3) \end{bmatrix}$$
(1)

(10)

(9)

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#### Factorized Matrix cont. From Eq. (9) and (10) we obtain $f_1(0) = f(0) + E^0 f(2)$ (11A) $f_1(1) = f(1) + E^0 f(3)$ (11B) $f_1(2) = f(0) + E^2 f(2)$ $= f(0) - E^0 f(2)$ (11C) $E^{2} = e^{-i\frac{2\pi}{4}*2} = e^{-i\pi} = -1 = -E^{0}$ with $f_1(3) = f(1) + E^2 f(3)$ $= f(1) - E^0 f(3)$ http://numericalmethods.eng.usf.

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Equations(11A through 11D) for the "inner" matrix times vector requires 2 complex multiplications and 4 complex additions.

Finally, performing the "outer" product (matrix times vector) on the RHS of Equation(9), one obtains

$$\begin{bmatrix} \tilde{C}(0) \\ \tilde{C}(2) \\ \tilde{C}(2) \\ \tilde{C}(1) \\ \tilde{C}(3) \end{bmatrix} = \begin{bmatrix} f_2(0) \\ f_2(1) \\ f_2(2) \\ f_2(3) \end{bmatrix} = \begin{bmatrix} 1 & E^0 & 0 & 0 \\ 1 & E^2 & 0 & 0 \\ 0 & 0 & 1 & E^1 \\ 0 & 0 & 1 & E^1 \\ 0 & 0 & 1 & E^3 \end{bmatrix} \begin{bmatrix} f_1(0) \\ f_1(1) \\ f_1(2) \\ f_1(3) \end{bmatrix}$$
(12)

$$f_{2}(0) = f_{1}(0) + E^{0}f_{1}(1)$$
(13A)  
$$f_{2}(1) = f_{1}(0) + E^{2}f_{1}(1) = f_{1}(0) - E^{0}f_{1}(1)$$
(13B)

$$f_2(2) = f_1(2) + E^1 f_1(3)$$
(13C)

$$f_2(3) = f_1(2) + E^3 f_1(3) = f_1(2) + E^2 E^1 f_1(3)$$
  
=  $f_1(2) - E^1 f_1(3)$  (13D)

Again, Eqs (13A-13D) requires 2 complex multiplications And 4 complex additions. Thus, the complete RHS of Eq. (9) Can be computed by only 4 complex multiplications (or  $N \frac{r}{2} = 4 \frac{2}{2}$ ) and 8 complex additions (or Nr = 4 \* 2),

where  $N = 2^r$ .

Since computational time is mainly controlled by the number of multiplications, implementing Eq. (9) will significantly reduce the number of multiplication operations, as compared to a direct matrix times vector operations. (as shown in Eq. (7)).

For a large number of data points,

$$Ratio = \frac{N^2}{\left(\frac{Nr}{2}\right)} = \left(\frac{2N}{r}\right)$$
(14)

For  $N = 2048 = 2^{(r=11)}$ , Equation (14) gives:

$$Ratio = \frac{2(2048)}{11} = 372.36$$

This implies that the number of complex multiplications involved in Eq. (9) is about 372 times less than the one 27 involved in Eq. (7). http://numericalmethods.eng.usf.edu

## Graphical Flow of Eq. 9

#### Consider the case $N = 2^r = 2^2 = 4$



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# Fast Fourier Transform

# Part: Companion Node Observation

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## Lecture # 13 Chapter 11.05 : Companion Node Observation (Contd.)

Careful observation of Figure 2 has revealed that each computed  $l^{th}$  vector (where l = 1, 2, ..., rand  $N = 2^r = 2^4 = 16$ ) we can always find two (companion) nodes which came from the same pair of nodes in the previous vector.

For example,  $f_1(0)$  and  $f_1(8)$  are computed in terms of f(0) and f(8).

Similarly, the companion nodes  $f_2(8)$  and  $f_2(12)$ are computed from the same pair of nodes as  $f_1(8)$ and  $f_1(12)$ .



## Companion Node Observation cont.

Furthermore, the computation of companion nodes are independent of other nodes (within the  $l^{th}$  –vector). Therefore, the computed  $f_1(0)$  and  $f_1(8)$  will override the original space of f(0) and f(8).

Similarly, the computed  $f_2(8)$  and  $f_2(12)$  will override the space occupied by  $f_1(8)$  and  $f_1(12)$  which in turn, will occupy the original space of f(8) and f(12).

Hence, only one complex vector (or 2 real vectors) of length N are needed for the entire FFT process.

## **Companion Node Spacing**

Observing Figure 2, the following statements can be made:

a) in the first vector (l = 1), the companion  $f_1(0)$ nodes  $f_1(8)$  and are separated by  $k = 8 \left( or \frac{N}{2^l} = \frac{16}{2^1} \right)$ 

b) in the second vector (l = 2), the companion nodes  $f_2(8)$  and  $f_2(12)$  are separated by k = 4. ( $or \frac{N}{2^l} = \frac{16}{2^2} = \frac{16}{4}$ ), *etc.* 

**Companion Node Computation** The operation counts in any companion nodes (of the  $l^{th} = 2^{nd}$  vector), such as  $f_2(8)$  and  $f_2(12)$ can be explained as (see Figure 2).  $f_2(8) = f_1(8) + f_1(12) \times E^4$  $\left(15\right)$  $f_2(12) = f_1(8) + f_1(12) \times E^{12}$  $= f_{1}(8) + f_{1}(12) \times E^{8}E^{4}$ =  $f_{1}(8) + f_{1}(12) \begin{bmatrix} -i\frac{2\pi}{(N=16)} \\ e^{-i\frac{2\pi}{(N=16)}} \end{bmatrix}^{8} E^{4}$ =  $f_{1}(8) + f_{1}(12) \begin{bmatrix} e^{-i\pi} \end{bmatrix} E^{4}$  $f_2(12) = f_1(8) - f_1(12) \times E^4$  http:// (16)

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## **Companion Node Computation cont.**

Thus, the companion nodes  $f_2(8)$  and  $f_2(12)$ computation will require 1 complex multiplication and 2 complex additions (see Eq. (15) and (16)). The weighting factors for the companion nodes ( $f_2(8)$ and  $f_2(12)$ ) are  $E^4$  (or  $E^U$ ) and  $E^{12}$  (or  $E^{U+N/2}$ ), respectively.

$$f_l(k) = f_{l-1}(k) + E^U f_{l-1}(k + \frac{N}{2^l})$$
(17)

$$f_l(k + \frac{N}{2^l}) = f_{l-1}(k) - E^U f_{l-1}(k + \frac{N}{2^l})$$

(18)

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## **Skipping Computation of Certain Nodes**

Because the pair of companion nodes k and  $k + \frac{N}{2^{L}}$ are separated by the "distance"  $\frac{N}{2^{L}}$ , at the  $L^{th}$  level, after every  $\frac{N}{2^{L}}$  node computation, then the next  $\frac{N}{2^{L}}$  nodes will be skipped. (see Figure 2)





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**Numerical Methods** 

Fast Fourier Transform

Part: Determination of  $E^U$ 

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## Lecture # 14 Chapter 11.05: Determination of $E^U$

The values of "U"

$$f_{l}(k) = f_{l-1}(k) + E^{U} f_{l-1}\left(k + \frac{N}{2^{l}}\right)$$

$$f_l\left(k + \frac{N}{2^l}\right) = f_{l-1}(k) - E^U f_{l-1}\left(k + \frac{N}{2^l}\right)$$

can be determined by the following steps:

Step 1: Express the index k (= 0,1,2,...,N-1) in binary form, using r bits. For k = 8, L = 2, r = 4, and  $N = 2^r = 2^4 = 16$ , one obtains:

 $k = 8 = 1,0,0,0 = (1)2^{r-1=3} + (0)2^{2} + (0)2^{1} + (0)2^{0}$ 

# Determination of $E^U$ cont.

<u>Step 2:</u> Sliding this binary number r - L = 4 - 2 = 2 positions to the right, and fill in zeros, the results are

 $1,0,0,0 \to X, X, 1,0 \to 0,0,1,0$ 

It is important to realize that the results of Step 2 (0,0,1,0) are equivalent to expressing an integer  $M = \frac{k}{2^{r-L}} = \frac{8}{2^{4-2}} = 2$  in binary format. In other words

M = 2 = (0,0,1,0)

# Determination of $E^U$ cont.

Step 3: Reverse the order of the bits, then (0,0,1,0) becomes (0,1,0,0) = U. Thus,  $U = (0)2^3 + (1)2^2 + (0)2^1 + (0)2^0 = 4$ 

It is "NOT" really necessary to perform Step 3, since the results of Step 2 can be used to compute "U" as following

$$U = (0)2^0 + (0)2^1 + (1)2^2 + (0)2^3 = 4$$

# Computer Implementation to find $E^{U}$

Based on the previous discussions (with the 3step procedures), to find the value of "U", one only needs a procedure to express an integer  $M = \frac{k}{2^{r-L}}$  in binary format, with *r* bits.

Assuming M (a base 10 number) can be expressed as (assuming r = 4 bits)

$$M = a_4 a_3 a_2 a_1 = J_1$$

(19)

## Computer Implementation cont.

Divide M by 2,  $J_2 = J_1/2$  then multiply the truncated result by 2 ( $JJ_2 = J_2 \times 2$ ), and compute the difference between the original number and the new number.

## Computer Implementation cont.

Compute the difference between the original number and the new number  $(= M = J_1) \& \& JJ_2$ :

$$IDIFF = J_1 - JJ_2 \left\{ = M - \left(\frac{M}{2}\right)_{Truncated} \times 2 \right\}$$
(20)

If IDIFF = 0, then the bit  $a_1 = 0$ If  $IDIFF \neq 0$ , then the bit  $a_1 = 1$ 

## Computer Implementation cont.

Once the bit  $a_1$  has been determined, the value of  $J_1$  is set to  $J_2$  (or value of  $J_1$  is reduced by a factor of 2; since the previous  $J_1$ .

$$J_{1} = M = a_{4}a_{3}a_{2}a_{1}$$
$$J_{1} = M = a_{4}(2^{3}) + a_{3}(2^{2}) + a_{2}(2^{1}) + a_{1}(2^{0})$$

A similar process can be used to determine the value of process can be used to determine the next bit  $a_2$  etc.

## Example 1

For k = 8,  $N = 16 = 2^r$ , r = 4 bits and L = 2Find the value of U.

$$M = \frac{k}{2^{r-L}} = \frac{8}{2^{4-2}} = 2 = J_1$$

Determine the bit  $a_1$  (Index I = 1) Initialize U = 0

$$J_2 = \frac{J_1}{2} = \frac{2}{2} = 1$$

*IDIFF* =  $J_1 - (JJ_2 = J_2 \times 2) = 2 - (1)(2) = 0$ Thus  $a_1 = 0$ 

 $U = U \times 2 + IDIFF = 0 \times 2 + 0$  mtp://numericalmethods.eng.usf.edu

## Example 1 cont.

Determine the bit  $a_2$  (Index I = 2)

$$J_{1} = J_{2} = 1$$
$$J_{2} = \frac{J_{1}}{2} = \frac{1}{2} = 0$$

 $IDIFF = J_1 - (JJ_2 = J_2 \times 2) = 1 - (0 \times 2) = 1$ 

Thus  $a_2 = 1$ 

 $U = U \times 2 + IDIFF = 0 \times 2 + 1 = 1$ 

## Example 1 cont.

Determine the bit  $a_3$  (Index I = 3)

$$J_1 = J_2 = 0$$
$$J_2 = \frac{J_1}{2} = \frac{0}{2} = 0$$

*IDIFF* =  $J_1 - (JJ_2 = J_2 \times 2) = 0 - (0)(2) = 0$ Thus  $a_3 = 0$  $U = U \times 2 + IDIFF = 1 \times 2 + 0 = 2$ 

## Example 1 cont.

Determine the bit  $a_4$  (Index I = 4)

$$J_1 = J_2 = 0$$

$$J_2 = \frac{J_1}{2} = \frac{1}{2} = 0$$

*IDIFF* =  $J_1 - (JJ_2 = J_2 \times 2) = 0 - (0)(2) = 0$ Thus  $a_4 = 0$ 

 $U = U \times 2 + IDIFF = 2 \times 2 + 0 = 4$ 





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Part: Unscrambling the FFT

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## Lecture # 15 Chapter 11.05: Unscrambling the FFT (Contd.)

For the case  $N = 16 = 2^{r=4}$ , (see Figure 2), the final "bit-reversing"

operation for FFT is shown in Figure 3.



Figure 3. Final "bit-reversing" for FFT (with  $N = 2^r = 2^4 = 16$ )
For do-loop index  $k = 0 = (0, 0, 0, 0) \implies i$ = (0, 0, 0, 0) = bit-reversion = 0 If (i.GT.k) Then  $T = f_4(k)$  $f_4(k) = f_4(i)$  $f_4(i) = T$ Endif Hence,  $f_4(0) = f_4(0)$  no swapping.

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For  $k = 1 = (0,0,0,1) \Rightarrow i = (1,0,0,0)$ = bit-reversion = 8 If (i.GT.k) Then  $T = f_4(k=1)$  $f_4(k=1) = f_4(i=8)$  $f_4(i=8) = T$ Endif Hence,  $f_4(1) = f_4(8)$  are swapped. .For  $k=2=(0,0,1,0) \implies i = (0,1,0,0) = 4$ Hence,  $f_4(2) = f_4(4)$ ; are swapped.

.For  $k=3=(0,0,1,1) \implies i = (1,1,0,0) = 12$ Hence,  $f_4(3) = f_4(12)$ ; are swapped.

. For  $k=4=(0,1,0,0) \implies i=(0,0,1,0)=2$ 

In this case, since "i" is not greater than "k". Hence, no swapping, since  $f_4$  (k = 2) and  $f_4$  (i = 4); had already been swapped earlier! .etc.

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# Computer Implementation of FFT case for $N=2^{r}$

The pair of companion nodes computation are given by Eqs.(17) and (18). To avoid "complex number" operations, Eq.(17) can be computed based on "real number" operations, as following

$$\left\{ f_{L}^{R}(k) + i f_{L}^{I}(k) \right\} = \left\{ f_{L-1}^{R}(k) + i f_{L-1}^{I}(k) \right\}$$

$$+ \left\{ E^{U,R} + i E^{U,I} \right\} \times \left\{ f_{L-1}^{R}(k + \frac{N}{2^{L}}) + i f_{L-1}^{I}(k + \frac{N}{2^{L}}) \right\}$$

$$(21)$$

In Eq. (21), the superscripts R and I denote real and imaginary components, respectively.

**Computer Implementation cont.** Multiplying the last 2 complex numbers, one obtains  ${f_{I}^{R}(k) + if_{I}^{I}(k)} = {f_{I}^{R}(k) + if_{I}^{I}(k)}$  $+\left\{E^{U,R} \times f_{L-1}^{R}(k + \frac{N}{2^{L}}) - E^{U,I} \times f_{L-1}^{I}(k + \frac{N}{2^{L}})\right\}$  $+i\left\{E^{U,R} \times f_{L-1}^{I}(k+\frac{N}{2^{L}}) + E^{U,I} \times f_{L-1}^{R}(k+\frac{N}{2^{L}})\right\} \quad (22)$ 

Equating the real (and then, imaginary) components on the Left-Hand-Side (LHS), and the Right-Hand-Side (RHS) of Eq. (22), one obtains

## Computer implementation cont.

$$\left\{ f_{L}^{R}(k) \right\} = \left\{ f_{L-1}^{R}(k) \right\} + \left\{ E^{U,R} \times f_{L-1}^{R}(k + \frac{N}{2^{L}}) - E^{U,I} \times f_{L-1}^{I}(k + \frac{N}{2^{L}}) \right\}$$
(23A)

$$\left\{f_{L}^{I}(k)\right\} = \left\{f_{L-1}^{I}(k)\right\} + \left\{E^{U,R} \times f_{L-1}^{I}(k + \frac{N}{2^{L}}) + E^{U,I} \times f_{L-1}^{R}(k + \frac{N}{2^{L}})\right\}$$
(23B)

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## Computer implementation cont.

Recall Eq. (4)  

$$E = e^{-i\frac{2\pi}{N}}$$
Hence  

$$E^{U} = \left(e^{-i\frac{2\pi}{N}}\right)^{U} = e^{-i\frac{2\pi U}{N}} = e^{-i\theta} = \cos(\theta) - i\sin(\theta) \quad (24)$$
where  

$$\theta = \frac{2\pi U}{N} = \frac{6.28U}{N} \quad (25)$$
Thus:  

$$E^{U,R} = \cos(\theta) \quad (26A)$$

$$E^{U,I} = -\sin(\theta) \quad (26B)$$

**Computer Implementation cont.** Substituting Eqs. (26A) and (26B) into Eqs. (23A) and (23B), one gets  $\left\{f_{L}^{R}(k)\right\} = \left\{f_{L-1}^{R}(k)\right\} + \left\{\cos(\theta) \times f_{L-1}^{R}(k + \frac{N}{2^{L}}) + \sin(\theta) \times f_{L-1}^{I}(k + \frac{N}{2^{L}})\right\}$  $\left\{f_{L}^{I}(k)\right\} = \left\{f_{L-1}^{I}(k)\right\} + \left\{\cos(\theta) \times f_{L-1}^{I}(k + \frac{N}{2^{L}}) - \sin(\theta) \times f_{L-1}^{R}(k + \frac{N}{2^{L}})\right\}$ (27B)

Similarly, the single (complex number) Eq. (18) can be expressed as 2 equivalent (real number) Eqs. Like Eqs. (27A) and (27B).





## THE END

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