

# Spline Interpolation Method

Industrial Engineering Majors

Authors: Autar Kaw, Jai Paul

<http://numericalmethods.eng.usf.edu>

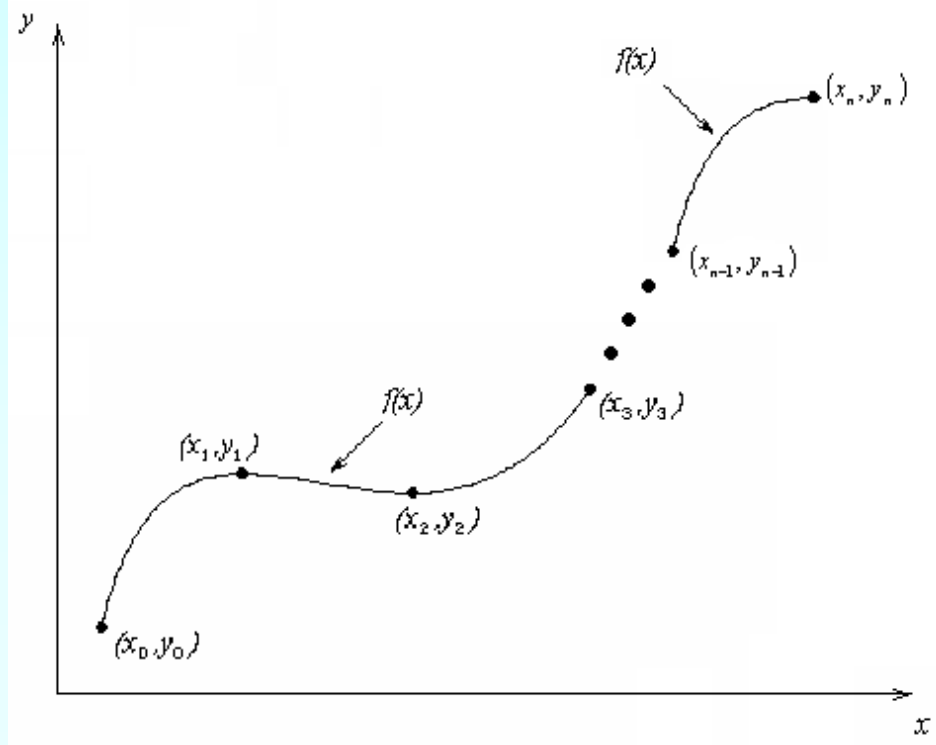
Transforming Numerical Methods Education for STEM  
Undergraduates

# Spline Method of Interpolation

<http://numericalmethods.eng.usf.edu>

# What is Interpolation ?

Given  $(x_0, y_0), (x_1, y_1), \dots, (x_n, y_n)$ , find the value of 'y' at a value of 'x' that is not given.



# Interpolants

Polynomials are the most common choice of interpolants because they are easy to:

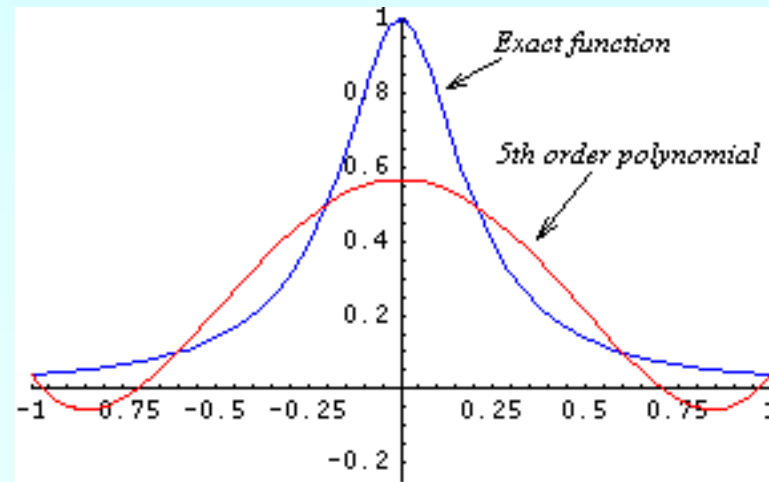
- Evaluate
- Differentiate, and
- Integrate.

# Why Splines ?

$$f(x) = \frac{1}{1 + 25x^2}$$

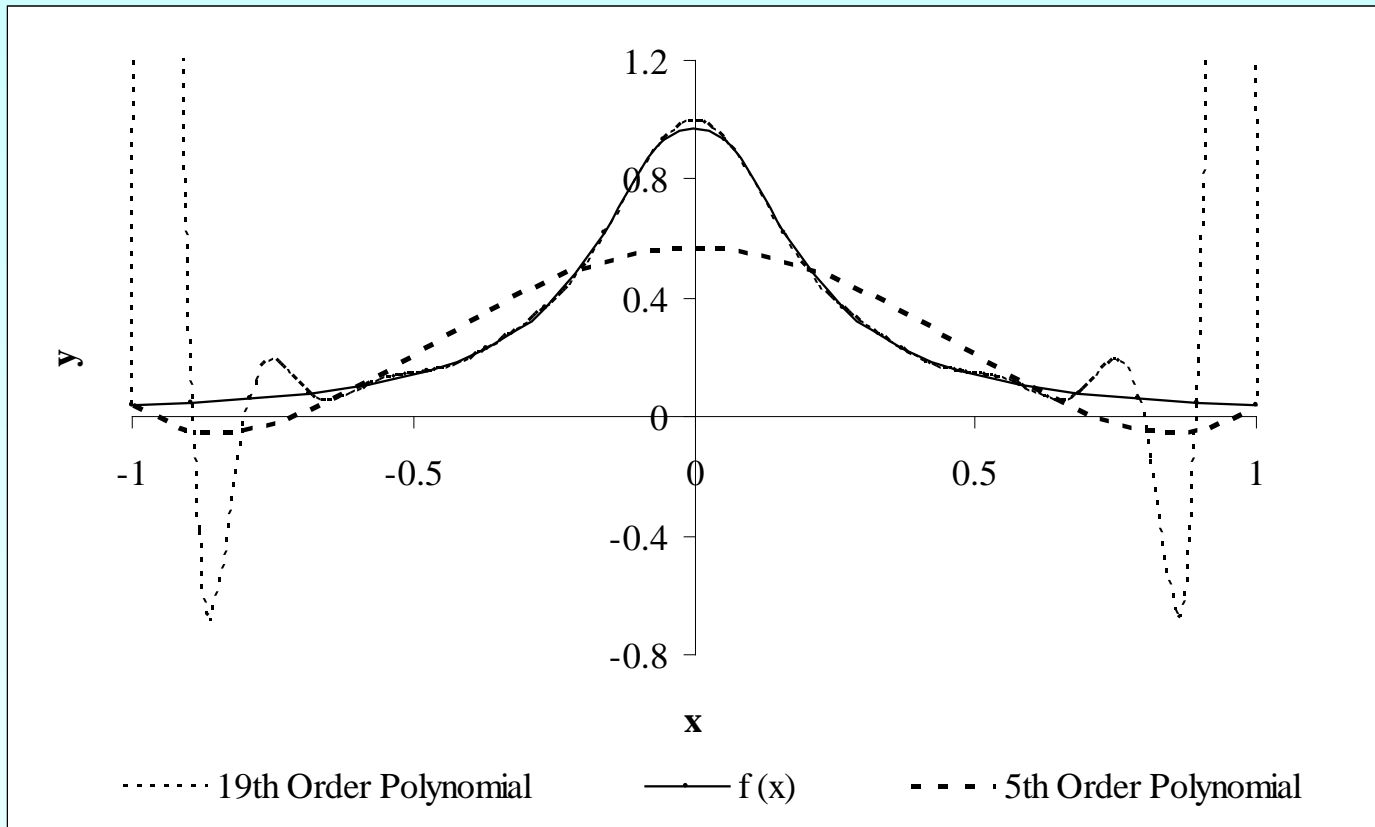
**Table : Six equidistantly spaced points in [-1, 1]**

$x$	$y = \frac{1}{1 + 25x^2}$
-1.0	0.038461
-0.6	0.1
-0.2	0.5
0.2	0.5
0.6	0.1
1.0	0.038461



**Figure : 5<sup>th</sup> order polynomial vs. exact function**

# Why Splines ?

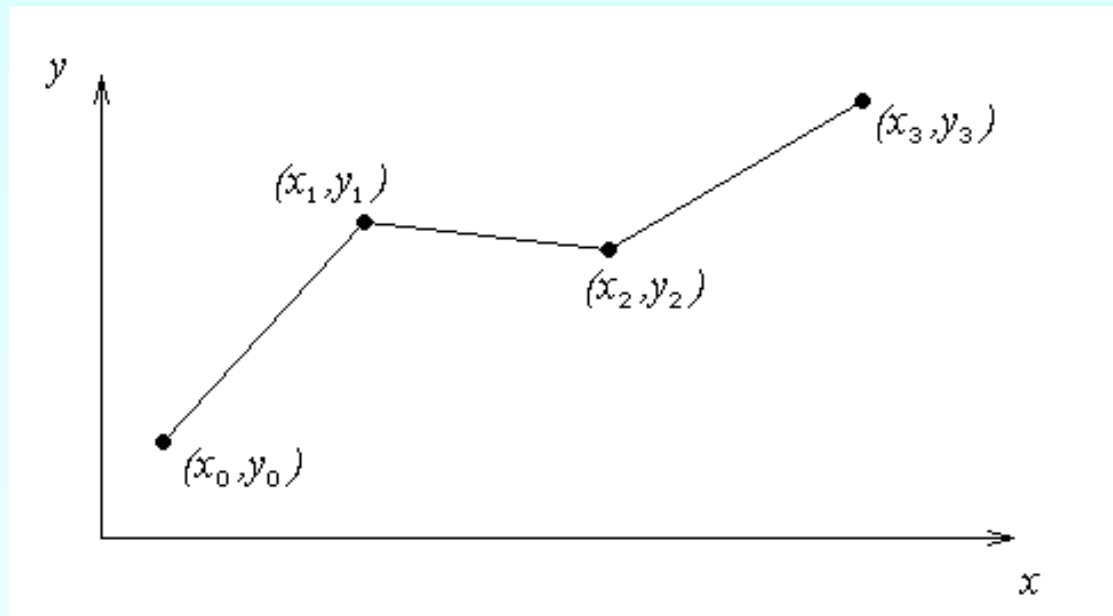


**Figure : Higher order polynomial interpolation is a bad idea**

# Linear Interpolation

Given  $(x_0, y_0), (x_1, y_1), \dots, (x_{n-1}, y_{n-1}), (x_n, y_n)$ , fit linear splines to the data. This simply involves forming the consecutive data through straight lines. So if the above data is given in an ascending order, the linear splines are given by  $(y_i = f(x_i))$

**Figure : Linear splines**



# Linear Interpolation (contd)

$$\begin{aligned} f(x) &= f(x_0) + \frac{f(x_1) - f(x_0)}{x_1 - x_0}(x - x_0), & x_0 \leq x \leq x_1 \\ &= f(x_1) + \frac{f(x_2) - f(x_1)}{x_2 - x_1}(x - x_1), & x_1 \leq x \leq x_2 \\ &\cdot \\ &\cdot \\ &\cdot \\ &= f(x_{n-1}) + \frac{f(x_n) - f(x_{n-1})}{x_n - x_{n-1}}(x - x_{n-1}), & x_{n-1} \leq x \leq x_n \end{aligned}$$

Note the terms of

$$\frac{f(x_i) - f(x_{i-1})}{x_i - x_{i-1}}$$

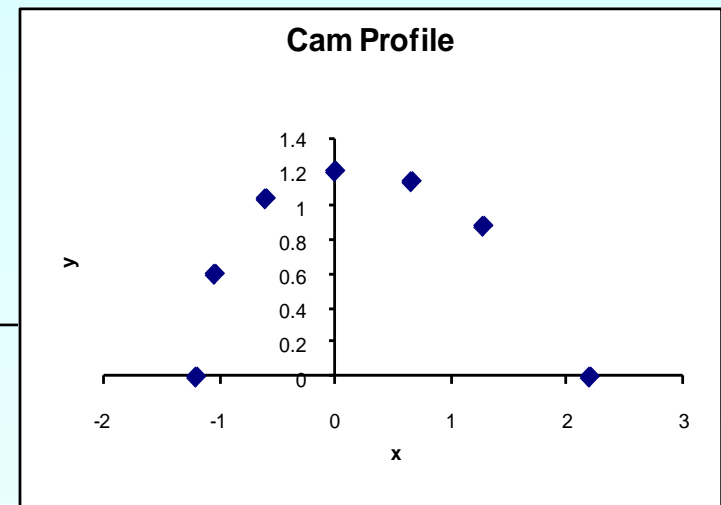
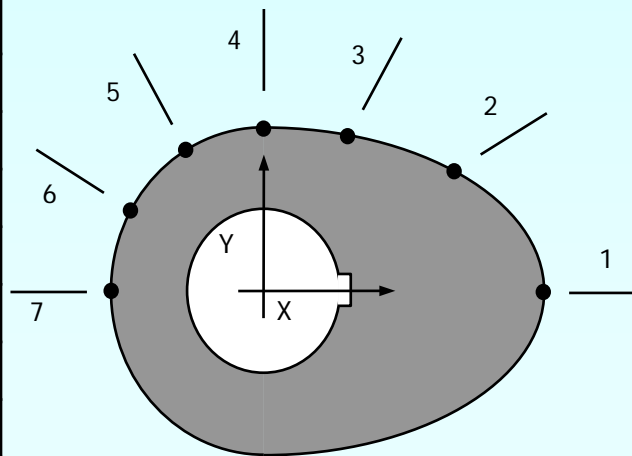
in the above function are simply slopes between  $x_{i-1}$  and  $x_i$ .



# Example

A curve needs to be fit through the given points to fabricate the cam. If the cam follows a straight line profile between  $x = 1.28$  to  $x = 0.66$ , what is the value of  $y$  at  $x=1.1$  ? Find using linear spline interpolation.

Point	$x$ (in.)	$y$ (in.)
1	2.20	0.00
2	1.28	0.88
3	0.66	1.14
4	0.00	1.20
5	-0.60	1.04
6	-1.04	0.60
7	-1.20	0.00



# Linear Interpolation

$$x_0 = 1.28, \quad y(x_0) = 0.88$$

$$x_1 = 0.66, \quad y(x_1) = 1.14$$

$$y(x) = y(x_0) + \frac{y(x_1) - y(x_0)}{x_1 - x_0} (x - x_0)$$

$$= 0.88 + \frac{1.14 - 0.88}{0.66 - 1.28} (x - 1.28)$$

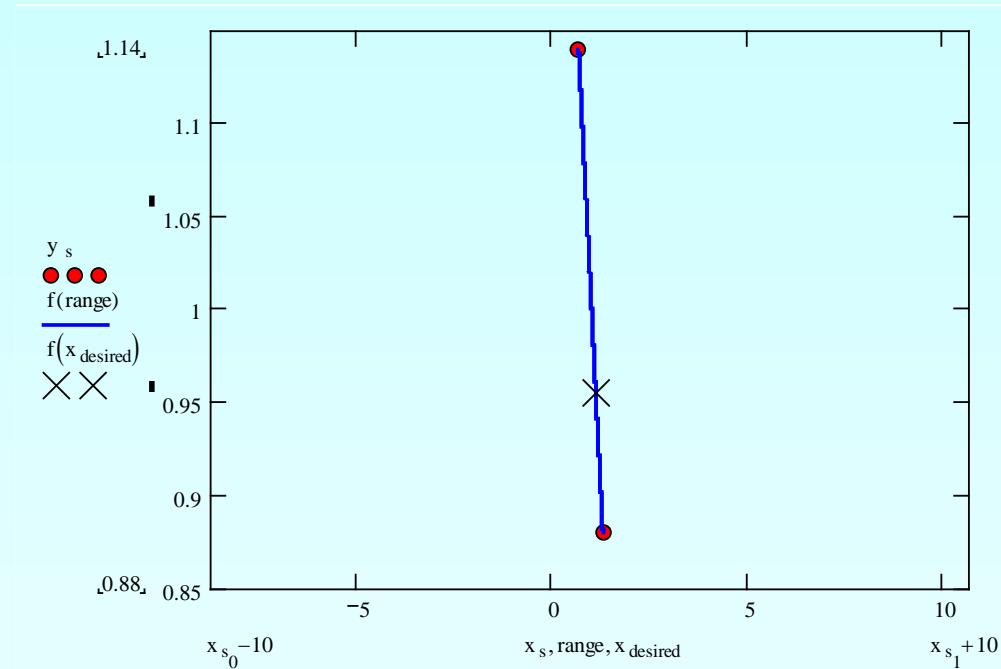
$$y(x) = 0.88 - 0.41935(x - 1.28)$$

$$0.66 \leq x \leq 1.28$$

At  $x = 1.10$ ,

$$y(1.10) = 0.88 - 0.41935(1.10 - 1.28)$$

$$= 0.95548 \text{ in.}$$



# Linear Interpolation

Find the cam profile using linear splines.

The first linear spline connects  $x = -1.20$  and  $x = -1.04$ :

$$y(x) = 0.00 + \frac{0.60 - 0.00}{-1.04 + 1.20}(x + 1.20)$$

$$y(x) = 3.75(x + 1.20) \quad -1.20 \leq x \leq -1.04$$

Similarly,

$$y(x) = x + 1.64, \quad -1.04 \leq x \leq -0.60$$

$$y(x) = 1.04 + 0.26667(x + 0.60), \quad -0.60 \leq x \leq 0.00$$

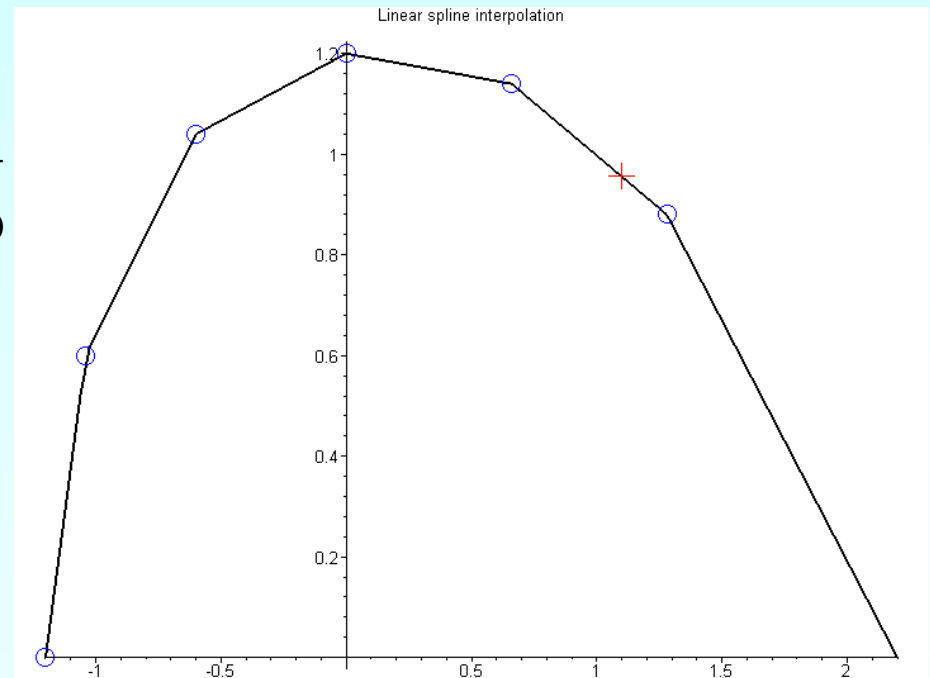
$$y(x) = 1.20 - 0.090909x, \quad 0.00 \leq x \leq 0.66$$

$$y(x) = 1.14 - 0.41935(x - 0.66), \quad 0.66 \leq x \leq 1.28$$

$$y(x) = 0.88 - 0.95652(x - 1.28), \quad 1.28 \leq x \leq 2.20$$

# Linear Interpolation

$y(x) = 3.75(x + 1.20)$	$-1.20 \leq x \leq -1.04$
$y(x) = x + 1.64,$	$-1.04 \leq x \leq -0.60$
$y(x) = 1.04 + 0.26667(x + 0.60),$	$-0.60 \leq x \leq 0.00$
$y(x) = 1.20 - 0.090909x,$	$0.00 \leq x \leq 0.66$
$y(x) = 1.14 - 0.41935(x - 0.66),$	$0.66 \leq x \leq 1.28$
$y(x) = 0.88 - 0.95652(x - 1.28),$	$1.28 \leq x \leq 2.20$



# Quadratic Interpolation

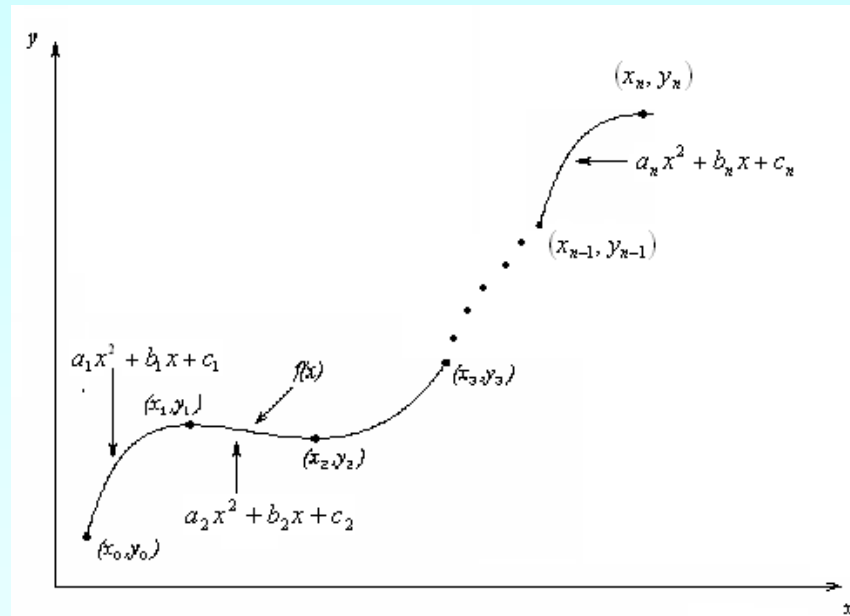
Given  $(x_0, y_0), (x_1, y_1), \dots, (x_{n-1}, y_{n-1}), (x_n, y_n)$ , fit quadratic splines through the data. The splines are given by

$$f(x) = a_1x^2 + b_1x + c_1, \quad x_0 \leq x \leq x_1$$

$$= a_2x^2 + b_2x + c_2, \quad x_1 \leq x \leq x_2$$

·  
·  
·

$$= a_nx^2 + b_nx + c_n, \quad x_{n-1} \leq x \leq x_n$$

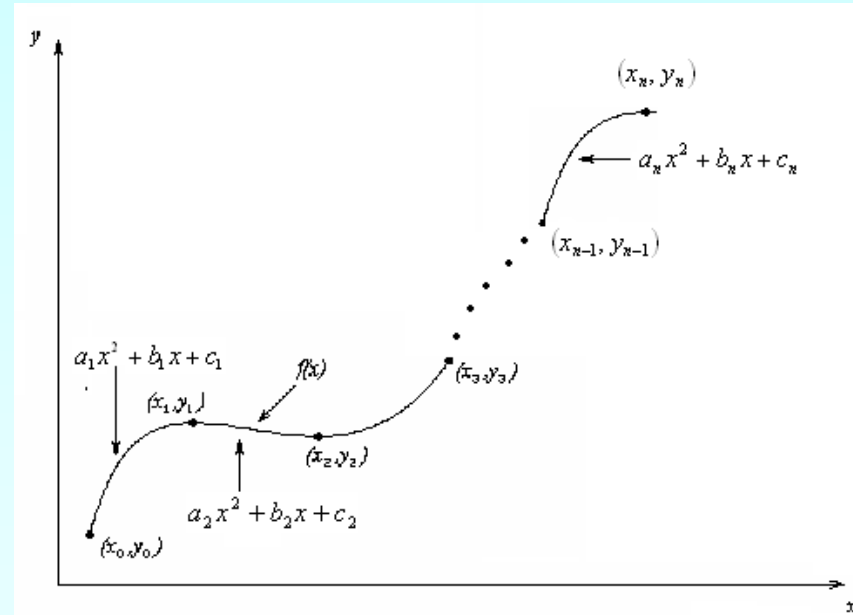


Find  $a_i, b_i, c_i, i = 1, 2, \dots, n$

# Quadratic Interpolation (contd)

Each quadratic spline goes through two consecutive data points

$$\begin{aligned}
 a_1 x_0^2 + b_1 x_0 + c_1 &= f(x_0) \\
 a_1 x_1^2 + b_1 x_1 + c_1 &= f(x_1) \\
 &\vdots \\
 &\vdots \\
 a_i x_{i-1}^2 + b_i x_{i-1} + c_i &= f(x_{i-1}) \\
 a_i x_i^2 + b_i x_i + c_i &= f(x_i) \\
 &\vdots \\
 &\vdots \\
 a_n x_{n-1}^2 + b_n x_{n-1} + c_n &= f(x_{n-1}) \\
 a_n x_n^2 + b_n x_n + c_n &= f(x_n)
 \end{aligned}$$



This condition gives  $2n$  equations

# Quadratic Splines (contd)

The first derivatives of two quadratic splines are continuous at the interior points.

For example, the derivative of the first spline

$$a_1x^2 + b_1x + c_1 \text{ is } 2a_1x + b_1$$

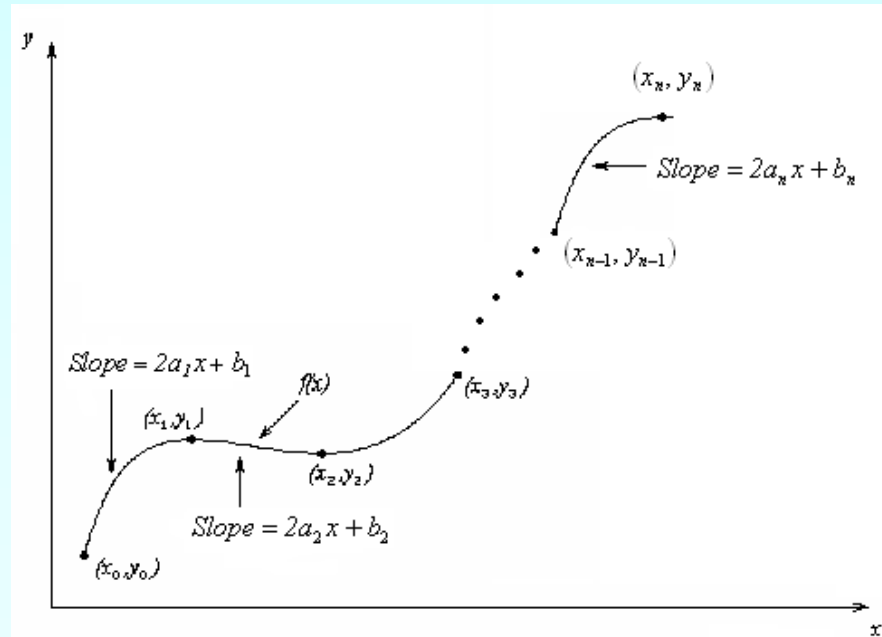
The derivative of the second spline

$$a_2x^2 + b_2x + c_2 \text{ is } 2a_2x + b_2$$

and the two are equal at  $x = x_1$  giving

$$2a_1x_1 + b_1 = 2a_2x_1 + b_2$$

$$2a_1x_1 + b_1 - 2a_2x_1 - b_2 = 0$$



# Quadratic Splines (contd)

Similarly at the other interior points,

$$2a_2x_2 + b_2 - 2a_3x_2 - b_3 = 0$$

.

.

.

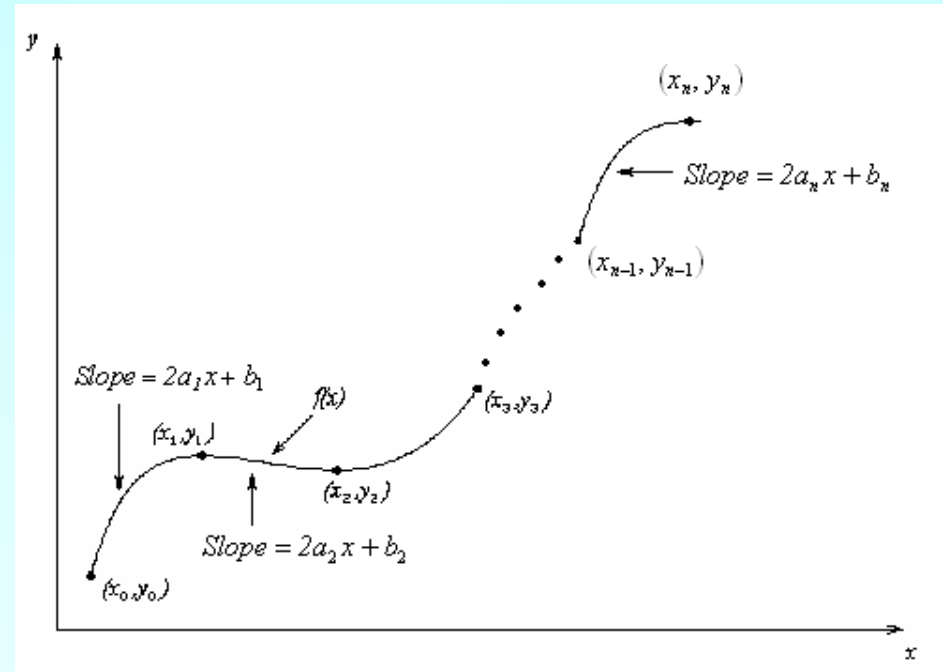
$$2a_ix_i + b_i - 2a_{i+1}x_i - b_{i+1} = 0$$

.

.

.

$$2a_{n-1}x_{n-1} + b_{n-1} - 2a_nx_{n-1} - b_n = 0$$



We have (n-1) such equations. The total number of equations is  $(2n) + (n - 1) = (3n - 1)$ .

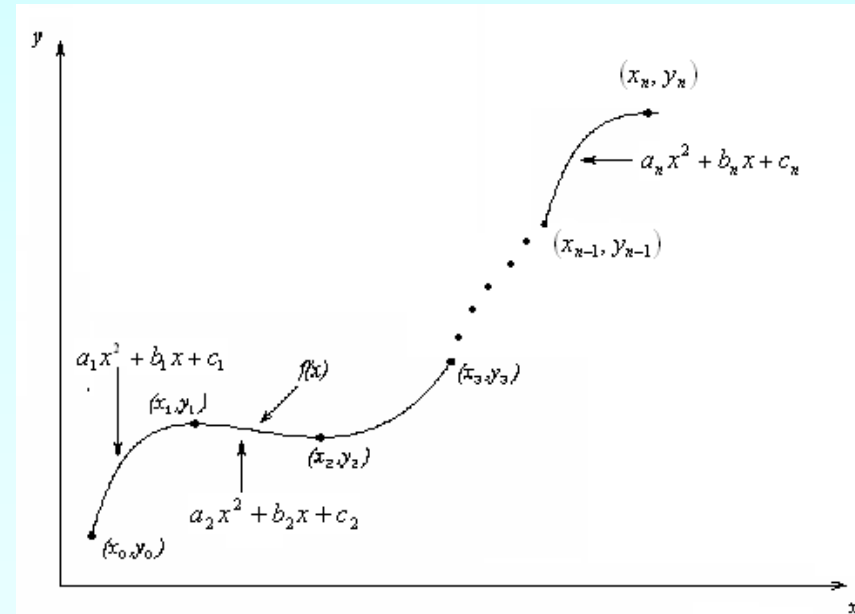
We can assume that the first spline is linear, that is  $a_1 = 0$



# Quadratic Splines (contd)

This gives us '3n' equations and '3n' unknowns. Once we find the '3n' constants, we can find the function at any value of 'x' using the splines,

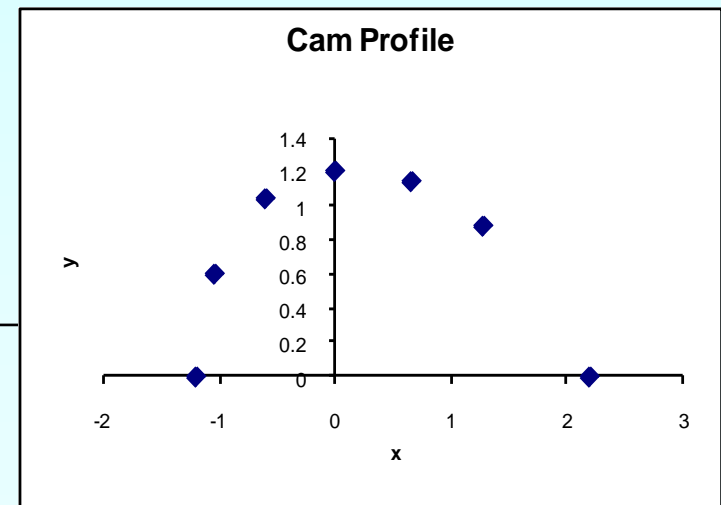
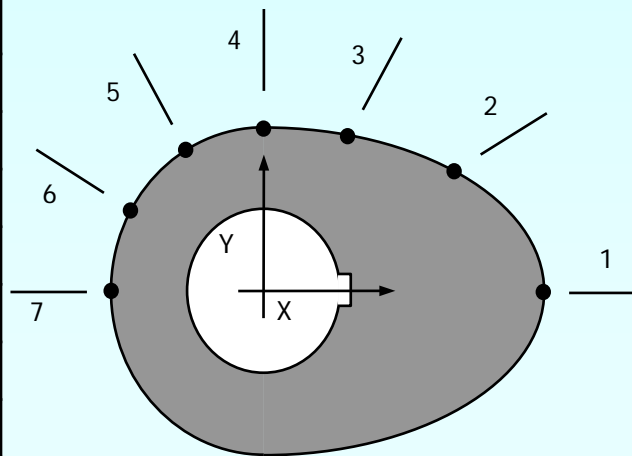
$$\begin{aligned}
 f(x) &= a_1x^2 + b_1x + c_1, & x_0 \leq x \leq x_1 \\
 &= a_2x^2 + b_2x + c_2, & x_1 \leq x \leq x_2 \\
 &\cdot \\
 &\cdot \\
 &\cdot \\
 &= a_nx^2 + b_nx + c_n, & x_{n-1} \leq x \leq x_n
 \end{aligned}$$



# Example

A curve needs to be fit through the given points to fabricate the cam. If the cam follows a straight line profile between  $x = 1.28$  to  $x = 0.66$ , what is the value of  $y$  at  $x = 1.1$  ? Find using a quadratic spline interpolation.

Point	$x$ (in.)	$y$ (in.)
1	2.20	0.00
2	1.28	0.88
3	0.66	1.14
4	0.00	1.20
5	-0.60	1.04
6	-1.04	0.60
7	-1.20	0.00



# Solution

Since there are seven data points,  
six quadratic splines pass through them.

$$y(x) = a_1x^2 + b_1x + c_1, \quad -1.20 \leq x \leq -1.04$$

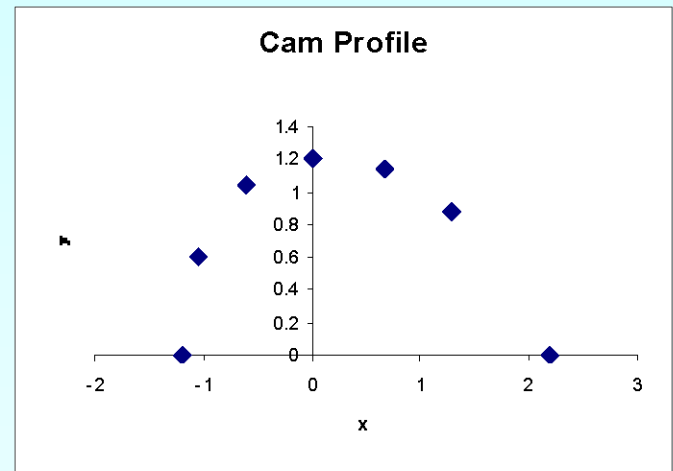
$$= a_2x^2 + b_2x + c_2, \quad -1.04 \leq x \leq -0.60$$

$$= a_3x^2 + b_3x + c_3, \quad -0.60 \leq x \leq 0.00$$

$$= a_4x^2 + b_4x + c_4, \quad 0.00 \leq x \leq 0.66$$

$$= a_5x^2 + b_5x + c_5, \quad 0.66 \leq x \leq 1.28$$

$$= a_6x^2 + b_6x + c_6, \quad 1.28 \leq x \leq 2.20$$



# Solution (contd)

Setting up the equations

Each quadratic spline passes through two consecutive data points giving

$a_1x^2 + b_1x + c_1$  passes through  $x = -1.20$  and  $x = -1.04$ ,

$$a_1(-1.20)^2 + b_1(-1.20) + c_1 = 0.00 \quad (1)$$

$$a_1(-1.04)^2 + b_1(-1.04) + c_1 = 0.60 \quad (2)$$

Similarly,

$$a_2(-1.04)^2 + b_2(-1.04) + c_2 = 0.60 \quad (3) \quad a_2(-0.60)^2 + b_2(-0.60) + c_2 = 1.04 \quad (4)$$

$$a_3(-0.60)^2 + b_3(-0.60) + c_3 = 1.04 \quad (5) \quad a_3(0.00)^2 + b_3(0.00) + c_3 = 1.20 \quad (6)$$

$$a_4(0.00)^2 + b_4(0.00) + c_4 = 1.20 \quad (7) \quad a_4(0.66)^2 + b_4(0.66) + c_4 = 1.14 \quad (8)$$

$$a_5(0.66)^2 + b_5(0.66) + c_5 = 1.14 \quad (9) \quad a_5(1.28)^2 + b_5(1.28) + c_5 = 0.88 \quad (10)$$

$$a_6(1.28)^2 + b_6(1.28) + c_6 = 0.88 \quad (11) \quad a_6(2.20)^2 + b_6(2.20) + c_6 = 0.00 \quad (12)$$

# Solution (contd)

Quadratic splines have continuous derivatives at the interior data points

At  $x = -1.04$

$$2a_1(-1.04) + b_1 - 2a_2(-1.04) - b_2 = 0 \quad (13)$$

At  $x = -0.60$

$$2a_2(-0.60) + b_2 - 2a_3(-0.60) - b_3 = 0 \quad (14)$$

At  $x = 0.00$

$$2a_3(0.00) + b_3 - 2a_4(0.00) - b_4 = 0 \quad (15)$$

At  $x = 0.66$

$$2a_4(0.66) + b_4 - 2a_5(0.66) - b_5 = 0 \quad (16)$$

At  $x = 1.28$

$$2a_5(1.28) + b_5 - 2a_6(1.28) - b_6 = 0 \quad (17)$$

Assuming the first spline  $a_1x^2 + b_1x + c_1$  is linear,

$$a_1 = 0 \quad (18)$$

# Solution (contd)

$$\begin{bmatrix}
 1.44 & -1.2 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 1.0816 & -1.04 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 1.0816 & -1.04 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0.36 & -0.6 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0.36 & -0.6 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0.4356 & 0.66 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0.4356 & 0.66 & 1 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1.6384 & 1.28 & 1 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1.6384 & 1.28 & 1 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 4.84 & 2.2 & 1 & 0 \\
 -2.08 & 1 & 0 & 2.08 & -1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & -1.2 & 1 & 0 & 1.2 & -1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & -1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1.32 & 1 & 0 & -1.32 & -1 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 2.56 & 1 & 0 & -2.56 & -1 & 0 & 0 \\
 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0
 \end{bmatrix}
 \begin{bmatrix}
 a_1 \\
 b_1 \\
 c_1 \\
 a_2 \\
 b_2 \\
 c_2 \\
 a_3 \\
 b_3 \\
 c_3 \\
 a_4 \\
 b_4 \\
 c_4 \\
 a_5 \\
 b_5 \\
 c_5 \\
 a_6 \\
 b_6 \\
 c_6
 \end{bmatrix}
 =
 \begin{bmatrix}
 0.00 \\
 0.60 \\
 0.60 \\
 1.04 \\
 1.04 \\
 1.20 \\
 1.20 \\
 1.14 \\
 1.14 \\
 0.88 \\
 0.88 \\
 0.00 \\
 0 \\
 0 \\
 0 \\
 0 \\
 0 \\
 0
 \end{bmatrix}$$

# Solution (contd)

Solving the above 18 equations gives the 18 unknowns as

$i$	$a_i$	$b_i$	$c_i$
1	0	3.75	4.5
2	-6.25	-9.25	-2.26
3	3.3611	2.2833	1.2
4	-3.5973	2.2833	1.2
5	3.2997	-6.8207	4.2043
6	-2.8076	8.8138	-5.8018

# Solution (contd)

Therefore, the splines are given by

$$y(x) = 3.75x + 4.5, \quad -1.20 \leq x \leq -1.04$$

$$= -6.25x^2 - 9.25x - 2.26, \quad -1.04 \leq x \leq -0.60$$

$$= 3.3611x^2 + 2.2833x + 1.2, \quad -0.60 \leq x \leq 0.00$$

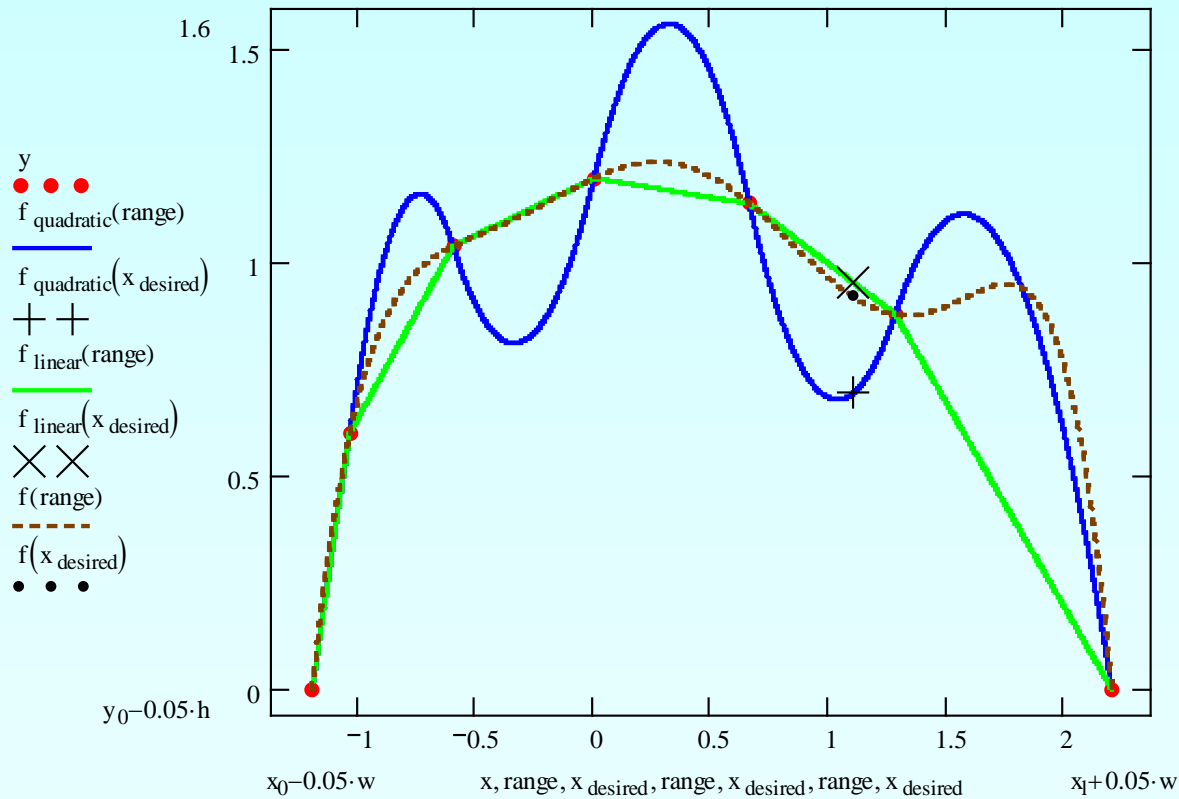
$$= -3.5973x^2 + 2.2833x + 1.2, \quad 0.00 \leq x \leq 0.66$$

$$= 3.2997x^2 - 6.8207x + 4.2043, \quad 0.66 \leq x \leq 1.28$$

$$= -2.8076x^2 + 8.8138x - 5.8018, \quad 1.28 \leq x \leq 2.20$$



# Comparison



**Figure : Cam profile as defined by linear and quadratic splines  
(dotted line represents sixth order polynomial interpolant)**

# Additional Resources

For all resources on this topic such as digital audiovisual lectures, primers, textbook chapters, multiple-choice tests, worksheets in MATLAB, MATHEMATICA, MathCad and MAPLE, blogs, related physical problems, please visit

[http://numericalmethods.eng.usf.edu/topics/spline\\_method.html](http://numericalmethods.eng.usf.edu/topics/spline_method.html)

**THE END**

<http://numericalmethods.eng.usf.edu>