## Trapezoidal Rule of Integration

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## What is Integration

#### Integration:

The process of measuring the area under a function plotted on a graph.

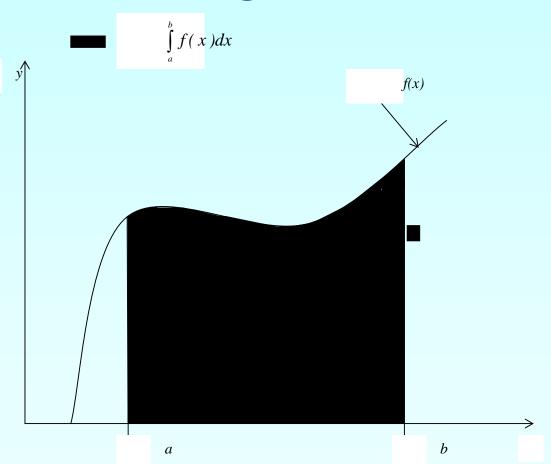
$$I = \int_{a}^{b} f(x) dx$$

Where:

f(x) is the integrand

a= lower limit of integration

b= upper limit of integration



## Basis of Trapezoidal Rule

Trapezoidal Rule is based on the Newton-Cotes Formula that states if one can approximate the integrand as an n<sup>th</sup> order polynomial...

$$I = \int_{a}^{b} f(x) dx$$
 where  $f(x) \approx f_n(x)$ 

and 
$$f_n(x) = a_0 + a_1 x + ... + a_{n-1} x^{n-1} + a_n x^n$$

## Basis of Trapezoidal Rule

Then the integral of that function is approximated by the integral of that n<sup>th</sup> order polynomial.

$$\int_{a}^{b} f(x) \approx \int_{a}^{b} f_{n}(x)$$

Trapezoidal Rule assumes n=1, that is, the area under the linear polynomial,

$$\int_{a}^{b} f(x)dx = (b-a) \left[ \frac{f(a)+f(b)}{2} \right]$$

## Derivation of the Trapezoidal Rule

## Method Derived From Geometry

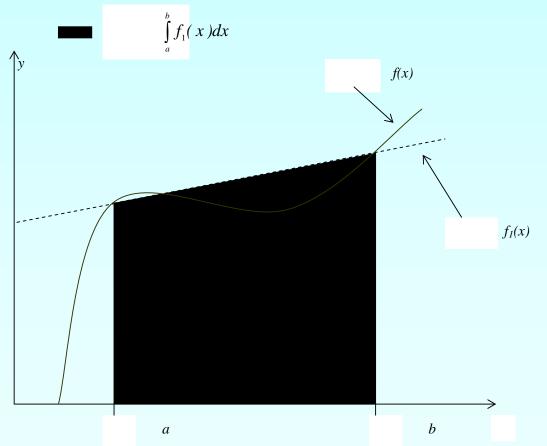
The area under the curve is a trapezoid. The integral

$$\int_{a}^{b} f(x)dx \approx Area \text{ of trapezoid}$$

$$= \frac{1}{2} (Sum \text{ of parallel sides})(\text{ height})$$

$$= \frac{1}{2} (f(b) + f(a))(b - a)$$

$$= (b - a) \left[ \frac{f(a) + f(b)}{2} \right]$$



**Figure 2: Geometric Representation** 

## Example 1

Human vision has the remarkable ability to infer 3D shapes from 2D images. The intriguing question is: can we replicate some of these abilities on a computer? Yes, it can be done and to do this, integration of vector fields is required. The following integral needs to integrated.

$$I = \int_{0}^{100} f(x)dx$$

where

$$f(x) = 0, \ 0 < x < 30$$

$$= -9.1688 \times 10^{-6} x^{3} + 2.7961 \times 10^{-3} x^{2} - 2.8487 \times 10^{-1} x + 9.6778,$$

$$30 \le x \le 172$$

$$= 0, \ 172 < x < 200$$

- a) Use single segment Trapezoidal rule to find the distance covered.
- b) Find the true error,  $E_t$  for part (a).
- c) Find the absolute relative true error,  $|\epsilon_a|$  for part (a).

#### Solution

a) 
$$I \approx (b-a) \left[ \frac{f(a) + f(b)}{2} \right]$$
  
 $a = 0$   $b = 100$   
 $f(x) = 0, \ 0 < x < 30$   
 $= -9.1688 \times 10^{-6} x^3 + 2.7961 \times 10^{-3} x^2 - 2.8487 \times 10^{-1} x + 9.6778,$   
 $30 \le x \le 172$   
 $= 0, \ 172 < x < 200$   
 $f(0) = 0$   
 $f(100) = -9.1688 \times 10^{-6} \times (100)^3 + 2.7961 \times 10^{-3} \times (100)^2 - 2.8487 \times 10^{-1} \times (100) + 9.6778 = -0.017$ 

a) 
$$I = (100 - 0) \left[ \frac{0 + (-0.017)}{2} \right]$$
$$= -0.85$$

b) The exact value of the above integral is found using Maple for calculating the true error and relative true error.

$$I = \int_{0}^{100} f(x)dx = 60.793$$

b) 
$$E_{t} = True \ Value - Approximate \ Value$$

$$= 60.793 - (-0.85)$$

$$= 61.643$$

C) The absolute relative true error,  $|\epsilon_t|$ , would be

$$= \left| \frac{60.793 - (-0.85)}{60.793} \right| \times 100$$

$$=101.40\%$$

In Example 1, the true error using single segment trapezoidal rule was large. We can divide the interval [8,30] into [8,19] and [19,30] intervals and apply Trapezoidal rule over each segment.

$$f(t) = 2000 \ln \left( \frac{140000}{140000 - 2100t} \right) - 9.8t$$

$$\int_{8}^{30} f(t)dt = \int_{8}^{19} f(t)dt + \int_{19}^{30} f(t)dt$$
$$= (19 - 8) \left[ \frac{f(8) + f(19)}{2} \right] + (30 - 19) \left[ \frac{f(19) + f(30)}{2} \right]$$

With

$$f(8)=177.27 \ m/s$$
  
 $f(30)=901.67 \ m/s$   
 $f(19)=484.75 \ m/s$ 

Hence:

$$\int_{8}^{30} f(t)dt = (19 - 8) \left[ \frac{177.27 + 484.75}{2} \right] + (30 - 19) \left[ \frac{484.75 + 901.67}{2} \right]$$
$$= 11266 m$$

The true error is:

$$E_t = 11061 - 11266$$
$$= -205 m$$

The true error now is reduced from -807 m to -205 m.

Extending this procedure to divide the interval into equal segments to apply the Trapezoidal rule; the sum of the results obtained for each segment is the approximate value of the integral.

Divide into equal segments as shown in Figure 4. Then the width of each segment is:

$$h = \frac{b-a}{n}$$

The integral I is:

$$I = \int_{a}^{b} f(x) dx$$

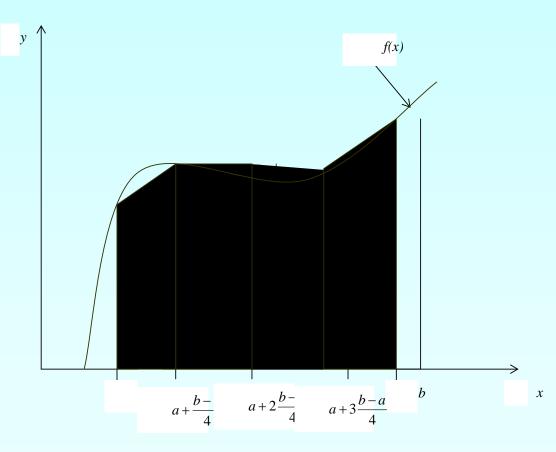


Figure 4: Multiple (n=4) Segment Trapezoidal Rule

The integral / can be broken into h integrals as:

$$\int_{a}^{b} f(x)dx = \int_{a}^{a+h} f(x)dx + \int_{a+h}^{a+2h} f(x)dx + \dots + \int_{a+(n-2)h}^{a+(n-1)h} f(x)dx + \int_{a+(n-1)h}^{b} f(x)dx$$

Applying Trapezoidal rule on each segment gives:

$$\int_{a}^{b} f(x)dx = \frac{b-a}{2n} \left[ f(a) + 2 \left\{ \sum_{i=1}^{n-1} f(a+ih) \right\} + f(b) \right]$$

## Example 2

Human vision has the remarkable ability to infer 3D shapes from 2D images. The intriguing question is: can we replicate some of these abilities on a computer? Yes, it can be done and to do this, integration of vector fields is required. The following integral needs to integrated.

$$I = \int_{0}^{100} f(x)dx$$

$$f(x) = 0, \ 0 < x < 30$$

$$= -9.1688 \times 10^{-6} x^{3} + 2.7961 \times 10^{-3} x^{2} - 2.8487 \times 10^{-1} x + 9.6778,$$

$$30 \le x \le 172$$

$$= 0, \ 172 < x < 200$$

- a) Use two-segment Trapezoidal rule to find the distance covered.
- b) Find the true error,  $E_t$  for part (a).
- c) Find the absolute relative true error,  $|\epsilon_a|$  for part (a).

#### Solution

a) The solution using 2-segment Trapezoidal rule is

$$I = \frac{b-a}{2n} \left[ f(a) + 2 \left\{ \sum_{i=1}^{n-1} f(a+ih) \right\} + f(b) \right]$$

$$n = 2$$
  $a = 0$   $b = 100$ 

$$f(x) = 0$$
,  $0 < x < 30$   
=  $-9.1688 \times 10^{-6} x^3 + 2.7961 \times 10^{-3} x^2 - 2.8487 \times 10^{-1} x + 9.6778$ ,  
 $30 \le x \le 172$   
=  $0$ ,  $172 < x < 200$ 

Then:

$$I \approx \frac{100 - 0}{2(2)} \left[ f(0) + 2 \left\{ \sum_{i=1}^{2-1} f(a+ih) \right\} + f(100) \right]$$
$$\approx \frac{100}{4} \left[ f(0) + 2f(50) + f(100) \right]$$
$$\approx \frac{100}{4} \left[ 0 + 2(1.2784) + (-0.017) \right]$$
$$\approx 63.497$$

b) The exact value of the above integral is found using Maple for calculating the true error and relative true error.

$$I = \int_{0}^{100} f(x)dx = 60.793$$

so the true error is

$$E_t = True\ Value - Approximate\ Value$$
  
=  $60.793 - 63.497$   
=  $-2.7049$ 

c) The absolute relative true error,  $|\epsilon_t|$ , would be

$$\left| \in_{t} \right| = \left| \frac{\text{True Error}}{\text{True Value}} \right| \times 100$$

$$= \left| \frac{60.793 - 63.497}{60.793} \right| \times 100$$

$$= 4.4494\%$$

Table 1 gives the values obtained using multiple segment Trapezoidal rule for:

$$f(x) = 0, \ 0 < x < 30$$

$$= -9.1688 \times 10^{-6} x^{3} + 2.7961 \times 10^{-3} x^{2}$$

$$-2.8487 \times 10^{-1} x + 9.6778, 30 \le x \le 172$$

$$= 0, \ 172 < x < 200$$

	n	Value	$\mathbf{E_{t}}$	$ \epsilon_t $ %	$ \epsilon_a \%$
	1	-0.85	61.643	101.40	
	2	63.498	-2.7049	4.4494	101.34
	3	111.26	-50.465	83.011	42.927
	4	36.062	24.731	40.681	208.52
	5	58.427	2.3652	3.8906	38.279
	6	77.769	-16.977	27.925	24.870
2	7	42.528	18.265	30.044	82.866
	8	55.754	5.0388	8.2885	23.722

**Table 1: Multiple Segment Trapezoidal Rule Values** 

## Example 3

Use Multiple Segment Trapezoidal Rule to find the area under the curve

$$f(x) = \frac{300x}{1 + e^x}$$
 from  $x = 0$  to  $x = 10$ 

$$x = 0$$

$$x = 10$$

Using two segments, we get  $h = \frac{10-0}{2} = 5$ 

$$h = \frac{10 - 0}{2} = 5$$

$$f(0) = \frac{300(0)}{1+e^0} = 0$$

$$f(5) = \frac{300(5)}{1+e^5} = 10.039$$

$$f(0) = \frac{300(0)}{1+e^0} = 0$$
  $f(5) = \frac{300(5)}{1+e^5} = 10.039$   $f(10) = \frac{300(10)}{1+e^{10}} = 0.136$ 

#### Solution

Then:

$$I = \frac{b-a}{2n} \left[ f(a) + 2 \left\{ \sum_{i=1}^{n-1} f(a+ih) \right\} + f(b) \right]$$

$$= \frac{10-0}{2(2)} \left[ f(0) + 2 \left\{ \sum_{i=1}^{2-1} f(0+5) \right\} + f(10) \right]$$

$$= \frac{10}{4} \left[ f(0) + 2f(5) + f(10) \right]$$

$$= \frac{10}{4} \left[ 0 + 2(10.039) + 0.136 \right]$$

$$= 50.535$$

So what is the true value of this integral?

$$\int_{0}^{10} \frac{300x}{1+e^x} dx = 246.59$$

Making the absolute relative true error:

$$\left| \in_{t} \right| = \left| \frac{246.59 - 50.535}{246.59} \right| \times 100\%$$

Table 2: Values obtained using Multiple

Segment Trapezoidal Rule for:

$$\int_{0}^{10} \frac{300x}{1 + e^{x}} dx$$

n	Approximate Value	$E_t$	$ \epsilon_t $
1	0.681	245.91	99.724%
2	50.535	196.05	79.505%
4	170.61	75.978	30.812%
8	227.04	19.546	7.927%
16	241.70	4.887	1.982%
32	245.37	1.222	0.495%
64	246.28	0.305	0.124%

The true error for a single segment Trapezoidal rule is given by:

$$E_t = \frac{(b-a)^3}{12} f''(\zeta), \quad a < \zeta < b$$
 where  $\zeta$  is some point in  $[a,b]$ 

What is the error, then in the multiple segment Trapezoidal rule? It will be simply the sum of the errors from each segment, where the error in each segment is that of the single segment Trapezoidal rule.

The error in each segment is

$$E_{1} = \frac{\left[ (a+h)-a \right]^{3}}{12} f''(\zeta_{1}), \quad a < \zeta_{1} < a+h$$

$$= \frac{h^{3}}{12} f''(\zeta_{1})$$

Similarly:

$$E_{i} = \frac{\left[ (a+ih) - (a+(i-1)h) \right]^{3}}{12} f''(\zeta_{i}), \quad a+(i-1)h < \zeta_{i} < a+ih$$

$$= \frac{h^{3}}{12} f''(\zeta_{i})$$

It then follows that:

$$E_{n} = \frac{\left[b - \left\{a + (n-1)h\right\}\right]^{3}}{12} f''(\zeta_{n}), \quad a + (n-1)h < \zeta_{n} < b$$

$$= \frac{h^{3}}{12} f''(\zeta_{n})$$

Hence the total error in multiple segment Trapezoidal rule is

$$E_{t} = \sum_{i=1}^{n} E_{i} = \frac{h^{3}}{12} \sum_{i=1}^{n} f''(\zeta_{i}) = \frac{(b-a)^{3}}{12n^{2}} \frac{\sum_{i=1}^{n} f''(\zeta_{i})}{n}$$

The term  $\sum_{i=1}^{n} f''(\zeta_i)$  is an approximate average value of the f''(x), a < x < b

Hence:

$$E_{t} = \frac{(b-a)^{3}}{12n^{2}} \frac{\sum_{i=1}^{n} f''(\zeta_{i})}{n}$$

Below is the table for the integral 
$$\int_{8}^{30} \left(2000 \ln \left[ \frac{140000}{140000 - 2100t} \right] - 9.8t \right) dt$$

as a function of the number of segments. You can visualize that as the number of segments are doubled, the true error gets approximately quartered.

n	Value	$E_t$	$ \epsilon_t \%$	$ \epsilon_a \%$
2	11266	-205	1.854	5.343
4	11113	-51.5	0.4655	0.3594
8	11074	-12.9	0.1165	0.03560
16	11065	-3.22	0.02913	0.00401

#### Additional Resources

For all resources on this topic such as digital audiovisual lectures, primers, textbook chapters, multiple-choice tests, worksheets in MATLAB, MATHEMATICA, MathCad and MAPLE, blogs, related physical problems, please visit

http://numericalmethods.eng.usf.edu/topics/trapezoidal rule.html

## THE END

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