

Topic : Newton Divided Difference
 Simulation : Graphical Simulation of the Method
 Language : Mathcad 2001
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 Date : 28 June 2002
 Abstract : This simulation illustrates the Newton divided difference method of interpolation. Given n data points of y versus x, you are then required to find the value of y at a particular value of x using first, second, and third order interpolation. So one has to first pick the needed data points, and then use those to interpolate the data.

INPUTS: Enter the following

Array of x data:

$$x := \begin{pmatrix} 10 \\ 0 \\ 20 \\ 15 \\ 30 \\ 22.5 \end{pmatrix}$$

Array of y data

$$y := \begin{pmatrix} 227.04 \\ 0 \\ 517.35 \\ 362.78 \\ 901.67 \\ 602.97 \end{pmatrix}$$

Value of x at which y is desired:

$$x_{\text{desired}} := 16$$

SOLUTION

This function considers the x and y data and selects the two points closest data points that bracket the desired value of x.

```

firsttwo := | n ← rows(x)
              comp ←  $\overrightarrow{|x - x_{\text{desired}}|}$ 
              c ← min(comp)
              for i ∈ 0..n - 1
                ci ← i if compi = c
              if xci < xdesired
                | α ← 0
  
```

```

    for i ∈ 0..n - 1
      if xi > xdesired
        nextq ← xi
        q ← q + 1
    b ← min(next)
    for i ∈ 0..n - 1
      bi ← i if xi = b
  if xci > xdesired
    q ← 0
    for i ∈ 0..n - 1
      if xi < xdesired
        nextq ← xi
        q ← q + 1
    b ← max(next)
    for i ∈ 0..n - 1
      bi ← i if xi = b
  ( ci )
  ( bi )

```

bi := firsttwo

If more than two values are desired, the following function selects the subsequent values and puts all the values into a matrix, maintaining the original data order.

```

selectxy(num) :=
  n ← rows(x)
  comp ←  $\overrightarrow{|x - x_{desired}|}$ 
  for i ∈ 0..n - 1
    Ai,1 ← i
    Ai,0 ← compi
  A ← csort(A,0)
  for i ∈ 0..n - 1
    Ai,2 ← i
  A ← csort(A,1)
  d ← A<2>
  if d(bi) ≠ 1
    .

```

```

temp ← d(bi1)
d(bi1) ← 1
for i ∈ 0..n - 1
  di ← di + 1 if i ≠ bi0 ∧ i ≠ bi1 ∧ di ≤ temp
xnew ← 0
ynew ← 0
for i ∈ 0..n - 1
  xnew ← stack(xnew, xi) if di ≤ num - 1
  ynew ← stack(ynew, yi) if di ≤ num - 1
ynew ← submatrix(ynew, 1, num, 0, 0)
xnew ← submatrix(xnew, 1, num, 0, 0)
new ← augment(xnew, ynew)
new

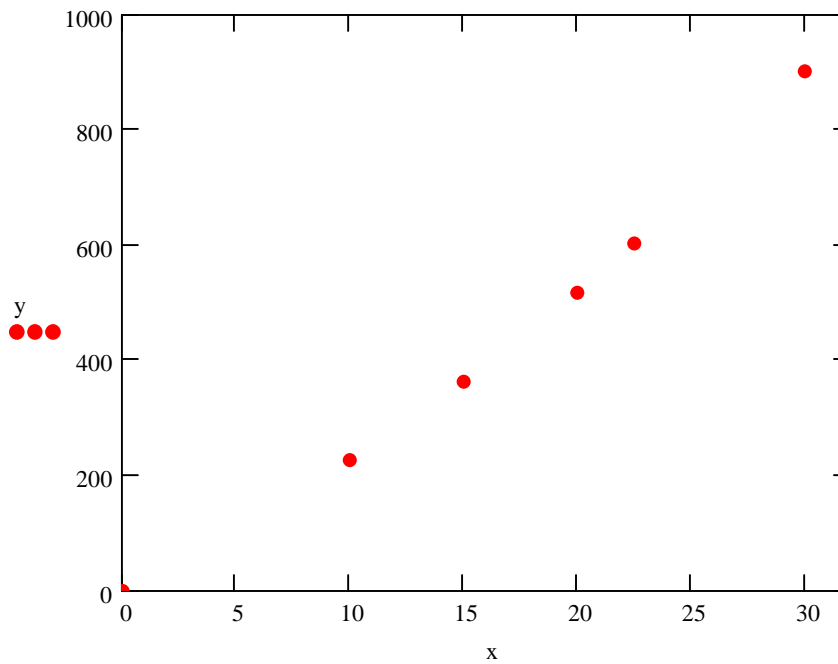
```

These two functions use the above functions to assign the selected data to new variables.

$x_{\text{sub}}(n) := \text{submatrix}(\text{selectxy}(n), 0, \text{rows}(\text{selectxy}(n)) - 1, 0, 0)$

$y_{\text{sub}}(n) := \text{submatrix}(\text{selectxy}(n), 0, \text{rows}(\text{selectxy}(n)) - 1, 1, 1)$

Given y versus x data points



Linear interpolation (first order polynomial)

Choose two data points

$$x_s := x_{\text{sub}}(2)$$

$$y_s := y_{\text{sub}}(2)$$

$$x_s = \begin{pmatrix} 20 \\ 15 \end{pmatrix}$$

$$y_s = \begin{pmatrix} 517.35 \\ 362.78 \end{pmatrix}$$

Calculating coefficients of Newton's Divided difference polynomial

$$b_0 := y_{s_0}$$

$$b_0 = 517.35$$

$$b_1 := \frac{y_{s_1} - y_{s_0}}{x_{s_1} - x_{s_0}}$$

$$b_1 = 30.914$$

Newton's divided difference formula for linear interpolation

$$f_1(x) := b_0 + b_1 \cdot (x - x_{s_0})$$

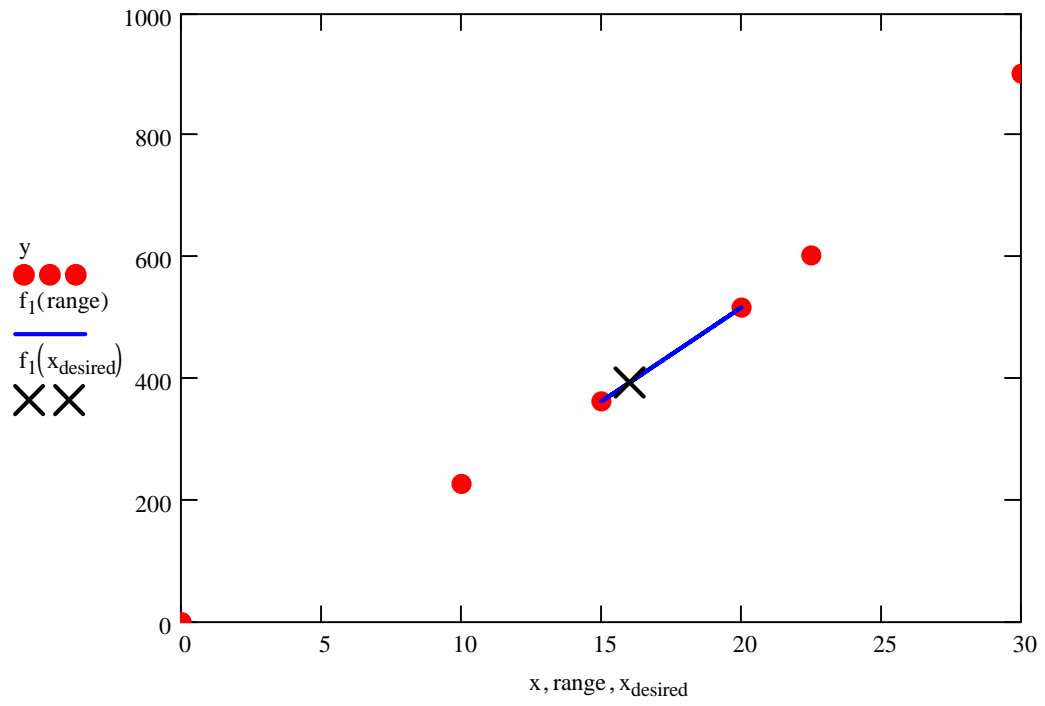
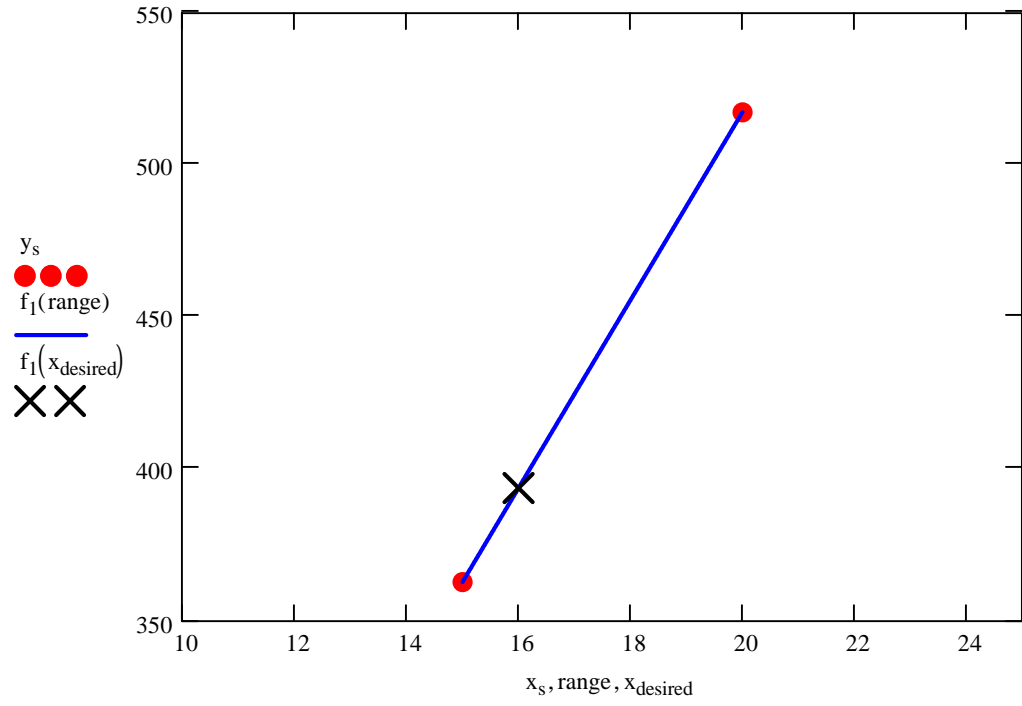
Calculating value at desired point

$$f_1(x_{\text{desired}}) = 393.694$$

$$\text{results}_{0,0} := f_1(x_{\text{desired}})$$

$$\text{range} := \min(x_s), \min(x_s) + \frac{\max(x_s) - \min(x_s)}{1000} .. \max(x_s)$$

Linear interpolation



Quadratic interpolation (second order polynomial)

Pick three data points

$$x_s := x_{\text{sub}}(3)$$

$$y_s := y_{\text{sub}}(3)$$

$$x_s = \begin{pmatrix} 10 \\ 20 \\ 15 \end{pmatrix}$$

$$y_s = \begin{pmatrix} 227.04 \\ 517.35 \\ 362.78 \end{pmatrix}$$

The general formula for quadratic interpolation using Newton's Divided Difference is as follows:

$$y = b_0 + b_1 \cdot (x - x_0) + b_2 \cdot (x - x_0) \cdot (x - x_1)$$

where b_1 represents the first divided difference, b_2 represents the second divided difference and so on.

$$b_0 := y_{s_0}$$

$$b_0 = 227.04$$

$$b_1 := \frac{y_{s_1} - y_{s_0}}{x_{s_1} - x_{s_0}}$$

$$b_1 = 29.031$$

$$b_2 := \frac{\left(\frac{y_{s_2} - y_{s_1}}{x_{s_2} - x_{s_1}} - \frac{y_{s_1} - y_{s_0}}{x_{s_1} - x_{s_0}} \right)}{x_{s_2} - x_{s_0}}$$

$$b_2 = 0.377$$

$$f_{\text{prev}} := f_1(x_{\text{desired}})$$

$$f_2(x) := b_0 + b_1 \cdot (x - x_{s_0}) + b_2 \cdot (x - x_{s_0}) \cdot (x - x_{s_1})$$

Calculating value at desired point

$$f_2(x_{\text{desired}}) = 392.188$$

$$f_{\text{new}} := f_2(x_{\text{desired}})$$

$$\text{results}_{0,1} := f_2(x_{\text{desired}})$$

Absolute relative approximate error

$$\varepsilon_a := \left| \frac{(f_2(x_{\text{desired}}) - f_1(x_{\text{desired}}))}{f_2(x_{\text{desired}})} \right| \cdot 100$$

$$\varepsilon_a = 0.384$$

$$\text{results}_{1,1} := \varepsilon_a$$

Number of significant digits at least correct in the solution

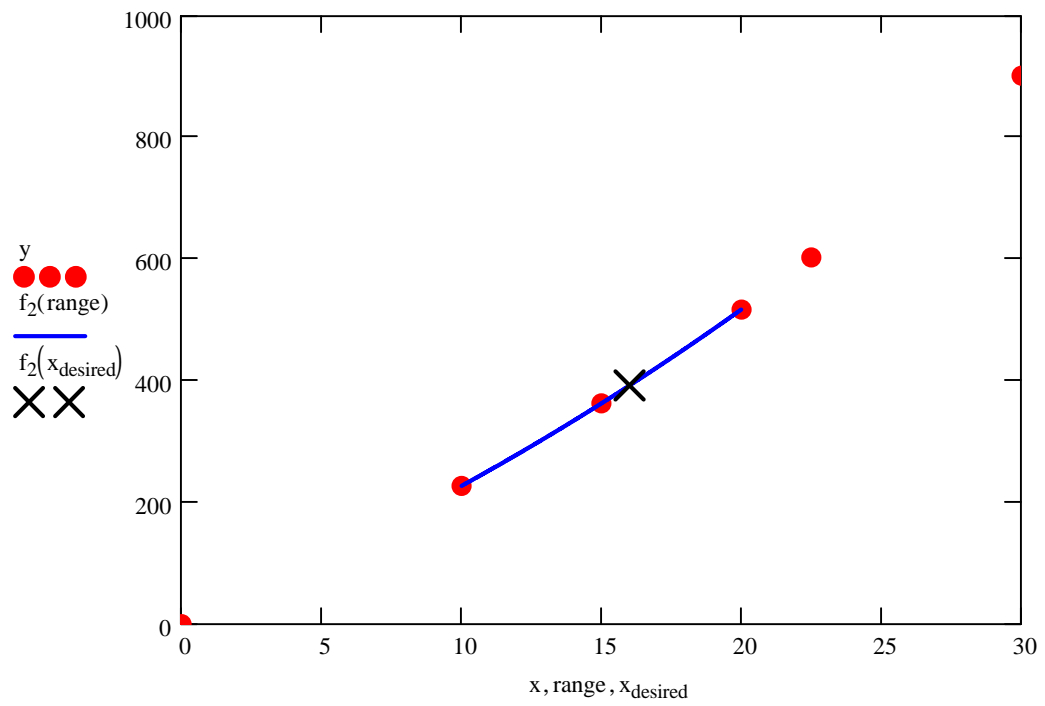
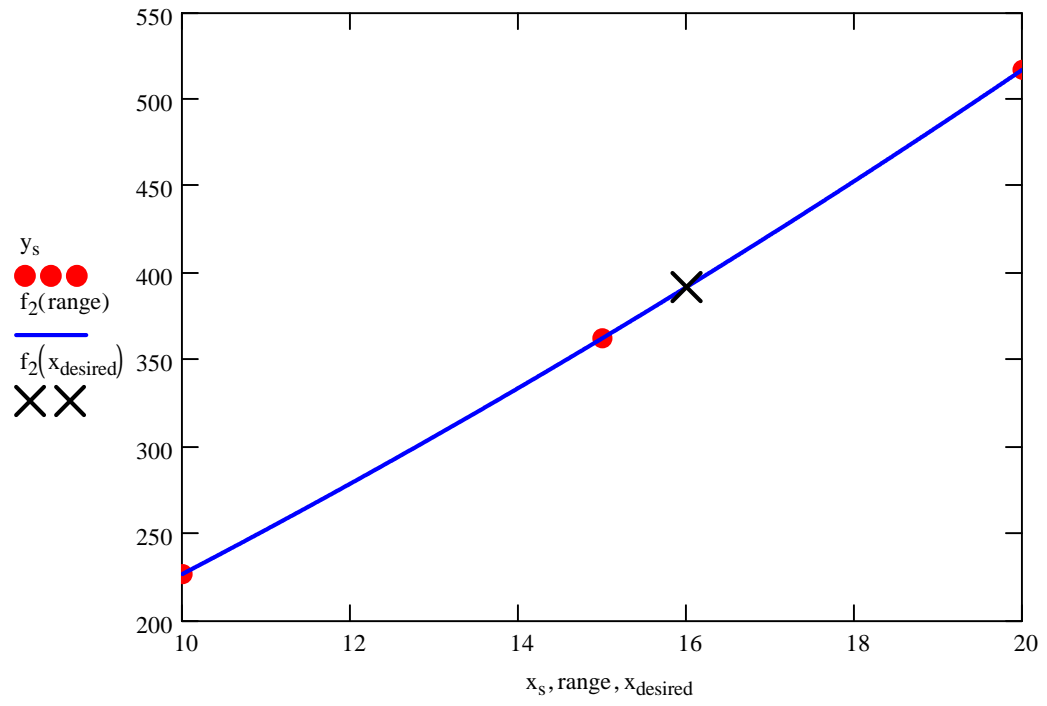
$$\text{sigdigits} := \begin{cases} 0 & \text{if } |\varepsilon_a| \leq 0 \\ \text{trunc}\left(\left(2 - \log\left(\left|\frac{|\varepsilon_a|}{0.5}\right|\right)\right)\right) & \text{otherwise} \end{cases}$$

$$\text{sigdigits} = 2$$

$$\text{results}_{2,1} := \text{sigdigits}$$

$$\text{range} := \min(x_s), \min(x_s) + \frac{\max(x_s) - \min(x_s)}{1000} .. \max(x_s)$$

Quadratic interpolation



Cubic interpolation (third order polynomial)

Pick four data points

$$x_s := x_{\text{sub}}(4)$$

$$y_s := y_{\text{sub}}(4)$$

$$x_s = \begin{pmatrix} 10 \\ 20 \\ 15 \\ 22.5 \end{pmatrix}$$

$$y_s = \begin{pmatrix} 227.04 \\ 517.35 \\ 362.78 \\ 602.97 \end{pmatrix}$$

Calculating coefficients of Newton's divided difference polynomial

$$b_0 := y_{s_0}$$

$$b_0 = 227.04$$

$$b_1 := \frac{y_{s_1} - y_{s_0}}{x_{s_1} - x_{s_0}}$$

$$b_1 = 29.031$$

$$b_2 := \frac{\left(\frac{y_{s_2} - y_{s_1}}{x_{s_2} - x_{s_1}} - b_1 \right)}{x_{s_2} - x_{s_0}}$$

$$b_2 = 0.377$$

$$b_3 := \frac{\left(\frac{\frac{y_{s_3} - y_{s_2}}{x_{s_3} - x_{s_2}} - \frac{y_{s_2} - y_{s_1}}{x_{s_2} - x_{s_1}}}{x_{s_3} - x_{s_1}} - b_2 \right)}{x_{s_3} - x_{s_0}}$$

$$b_3 = 5.435 \times 10^{-3}$$

$$f_{\text{prev}} := f_2(x_{\text{desired}})$$

$$f_3(x) := b_0 + b_1 \cdot (x - x_{s_0}) + b_2 \cdot (x - x_{s_0}) \cdot (x - x_{s_1}) + b_3 \cdot (x - x_{s_0}) \cdot (x - x_{s_1}) \cdot (x - x_{s_2})$$

Value of function at desired point

$$f_3(x_{\text{desired}}) = 392.057$$

$$f_{\text{new}} := f_3(x_{\text{desired}})$$

$$\text{results}_{0,2} := f_3(x_{\text{desired}})$$

Absolute relative approximate error

$$\varepsilon_a := \left| \frac{f_3(x_{\text{desired}}) - f_2(x_{\text{desired}})}{f_3(x_{\text{desired}})} \right| \cdot 100$$

$$\varepsilon_a = 0.033$$

$$\text{results}_{1,2} := \varepsilon_a$$

Number of significant digits at least correct in the solution

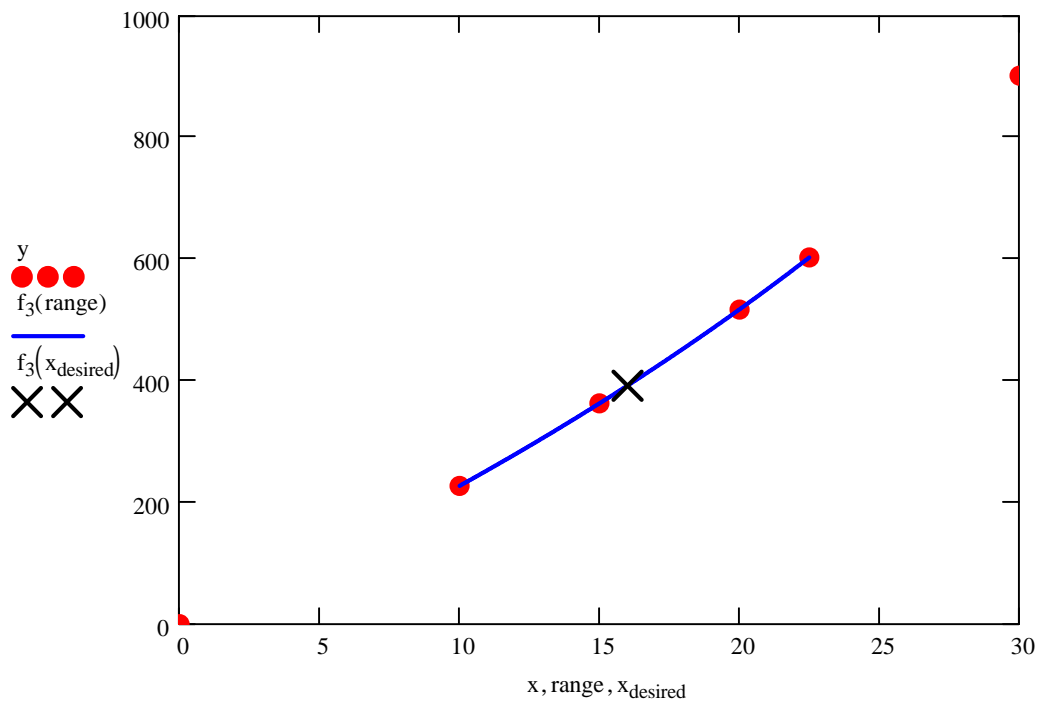
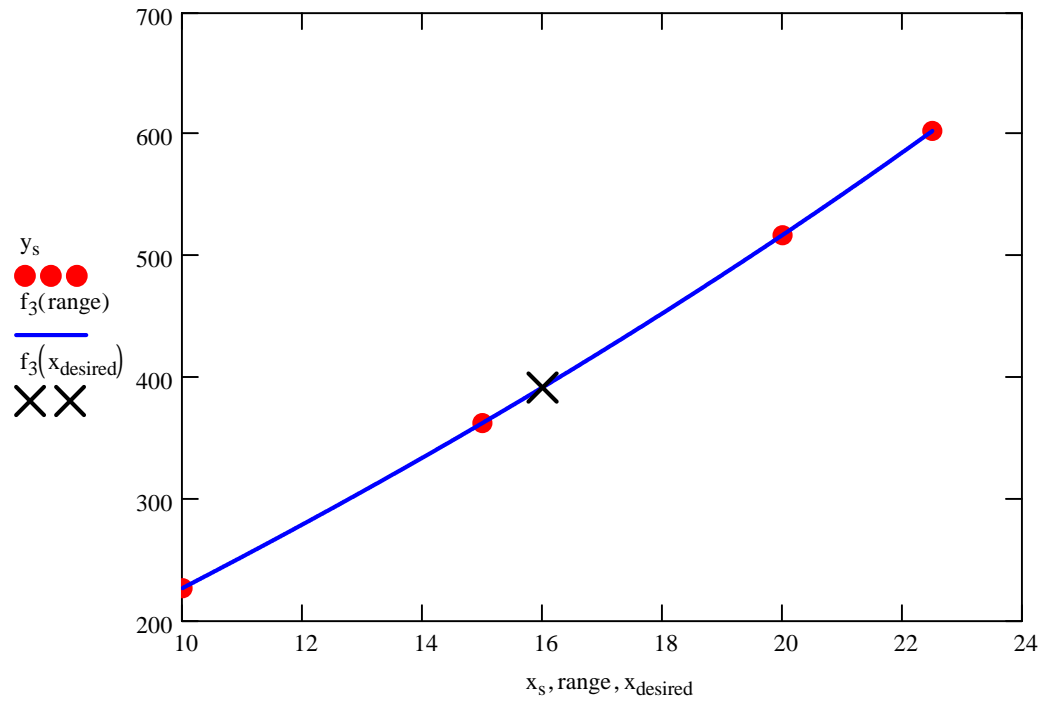
$$\text{sigdigits} := \begin{cases} 0 & \text{if } |\varepsilon_a| \leq 0 \\ \text{trunc} \left(\left(2 - \log \left(\left| \frac{|\varepsilon_a|}{0.5} \right| \right) \right) \right) & \text{otherwise} \end{cases}$$

$$\text{sigdigits} = 3$$

$$\text{results}_{2,2} := \text{sigdigits}$$

$$\text{range} := \min(x_s), \min(x_s) + \frac{\max(x_s) - \min(x_s)}{1000} \dots \max(x_s)$$

Cubic interpolation



Summary of Newton's Divided Difference Method of Interpolation

	First Order	Second Order	Third Order	
results =	393.694	392.1876	392.05717	Interpolated Value
	0	0.3841	0.03327	Absolute relative approximate error
	0	2	3	Number of significant digits

