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clc
clf
clear all

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%*****

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% INPUTS

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% Click the run button and refer to the command window

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% These are the inputs that can be modified by the user

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% f(x), the function to integrate

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    f = @(x) 2000*log(1400/21./x)-9.8*x ;

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% a, the lower limit of integration

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    a=8 ;

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% b, the upper limit of integration

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    b=10 ;

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% n, the maximum number of segments

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    n=10 ;

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%*****

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disp(sprintf('\n\nSimulation of the Trapezoidal Method'))

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disp(sprintf('University of South Florida'))

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disp(sprintf('United States of America'))

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disp(sprintf('kaw@eng.usf.edu\n'))

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disp(sprintf('\n

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(\n*****Introduction*****\n

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disp('Trapezoidal rule is based on the Newton-Cotes formula that if one approximates the')

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disp('integrand by an nth order polynomial, then the integral of the function is

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approximated')

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disp('by the integral of that nth order polynomial. Integrating polynomials is simple and

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is')

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disp('based on calculus. Trapezoidal rule is the area under the curve for a first order')

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disp('polynomial (straight line).')

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disp(sprintf('\n\n*****Input

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Data*****\n'))

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disp(sprintf('    f(x), integrand function'))

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disp(sprintf('    a = %g, lower limit of integration ',a))

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disp(sprintf('    b = %g, upper limit of integration ',b))

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disp(sprintf('    n = %g, number of subdivisions',n))

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format short g

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% Calculate the spacing parameter
disp(sprintf('\nFor this simulation, the following parameter is constant.\n'))
h=(b-a)/n ;
disp(sprintf('      h = ( b - a ) / n '))
disp(sprintf('      = ( %g - %g ) / %g ',b,a,n))
disp(sprintf('      = %g',h))

disp(sprintf('\n*****Simulation*****\n'))
sum=0 ;
disp('The approximation is expressed as')
disp(' ')
disp('      approx = h * ( 0.5*f(a) + Sum (i=1,n-1) f(a+i*h) + 0.5*f(b) )')
disp(' ')

disp('1) Begin summing all function values at points between a and b not')
disp('      including a and b.')
disp(' ')
disp('      Sum (i=1,n-1) f(a+i*h)')
disp(' ')
for i=1:n-2
    disp(sprintf('      f(%g)',a+i*h))
end
disp(sprintf('      + f(%g)',a+(n-1)*h))
disp(sprintf('      -----'))
for i=1:n-2
    sum=sum+f(a+i*h) ;
    disp(sprintf('      %g',f(a+i*h)))
end
sum=sum+f(a+(n-1)*h) ;
disp(sprintf('      + %g',f(a+(n-1)*h)))
disp(sprintf('      -----'))
disp(sprintf('      %g\n',sum))

disp('2) Add to this 0.5*(f(a) + f(b))')
disp(' ')
disp(sprintf('      %g + 0.5*(%g + %g) =',sum,f(a),f(b)))
disp(sprintf('      %g + %g = %g',sum,0.5*(f(a)+f(b)),sum+0.5*(f(a)+f(b))))
sum=sum+0.5*(f(a)+f(b)) ;
disp(' ')

disp('3) Multiply this by h to get the approximation for the integral.')
disp(' ')
disp(sprintf('      approx = h * %g',sum))
disp(sprintf('      approx = %g * %g',h,sum))
approx=h*sum ;
disp(sprintf('      approx = %g',approx))

disp(sprintf('\n\n*****Results*****'))

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% The following finds what is called the 'Exact' solution
exact = quad(f,a,b) ;

disp(sprintf('\n Approximate = %g',approx))
disp(sprintf(' Exact          = %g',exact))
disp(sprintf('\n True Error = Exact - Approximate'))
disp(sprintf('              = %g - %g',exact,approx))
disp(sprintf('              = %g',exact-approx))
disp(sprintf('\n Absolute Relative True Error Percentage'))
disp(sprintf('              = | ( Exact - Approximate ) / Exact | * 100'))
disp(sprintf('              = | %g / %g | * 100',exact-approx,exact))
disp(sprintf('              = %g',abs( (exact-approx)/exact )*100))

disp(sprintf('\nThe trapezoidal approximation can be more accurate if we made our'))
disp(sprintf('segment size smaller (that is, increasing the number of segments).\n\n'))

% The following code is needed to produce the trapezoidal method
% visualization.
x(1)=a ;
y(1)=f(a) ;
hold on
for i=1:n
    x(i+1)=a+i*h ;
    y(i+1)=f(x(i+1)) ;
    fill([x(i) x(i) x(i+1) x(i+1)], [0 y(i) y(i+1) 0], 'y')
end
xrange=a:(b-a)/1000:b;
plot(xrange,f(xrange),'k','Linewidth',2)
title('Integrand function and Graphical Depiction of Trapezoidal Method')
```