

Topic : Newton Divided Difference

Simulation : Graphical Simulation of the Method

Language : Mathematica 4.1

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Abstract : This simulation illustrates the Newton's Divided Difference method of interpolation. Given n data points of y versus x, you are then required to find the value of y at a particular value of x using first, second, and third order interpolation. So on has to first pick the needed data point, and then use those points to interpolate the data

■ **INPUTS: Enter the Following**

Array of x data

```
In[1054]:= x = {10, 0, 20, 15, 30, 22.5};
```

Array of y data

```
In[1055]:= y = {227.04, 0, 517.35, 362.78, 901.67, 602.97};
```

Value of x at which y is desired

```
In[1056]:= xdesired := 16
```

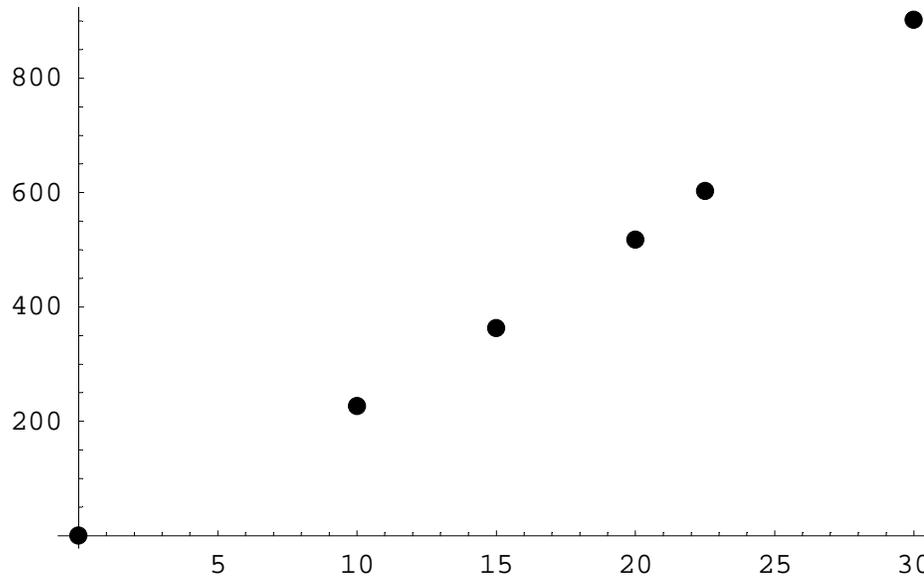
```
In[1057]:= nn := Abs[Dimensions[x]]
```

```
In[1058]:= n := nn[[1]]
```

```
In[1059]:= xy = Table[0, {i, n}, {j, 2}];
```

```
In[1060]:= Do[xy[[i, 1]] = x[[i]]; xy[[i, 2]] = y[[i]], {i, 1, n}]
```

```
In[1061]:= data = ListPlot[xy, PlotStyle -> PointSize[0.02],
  PlotLabel -> "Given y vs x data points", TextStyle -> {FontSize -> 11}];
  Given y vs x data points
```



■ SOLUTION

The following considers the x and y data and selects the two closest data points that bracket the desired value of x.

```
In[1062]:= comp := Abs[x - xdesired]

In[1063]:= c := Min[comp]

In[1064]:= Do[If[comp[[i]] == c, ci = i], {i, 1, n}]

In[1065]:= R = Table[0, {i, 1, n}];

In[1066]:= If[x[[ci]] < xdesired, q = 1;
  Do[If[x[[i]] > xdesired, R[[q]] = x[[i]]; q = q + 1], {i, 1, n}];
  RR = Table[RR[[i]] = R[[i]], {i, 1, q - 1}];
  b = Min[RR]; Do[If[x[[i]] == b, bi = i], {i, 1, n}]

In[1067]:= If[x[[ci]] > xdesired, q = 1;
  Do[If[x[[i]] < xdesired, R[[q]] = x[[i]]; q = q + 1], {i, 1, n}];
  RR = Table[RR[[i]] = R[[i]], {i, 1, q - 1}];
  b = Max[RR]; Do[If[x[[i]] == b, bi = i], {i, 1, n}]

In[1068]:= firsttwo := {ci, bi}
```

If more than two values are desired, the following selects the subsequent values and puts all the values into a matrix, maintaining the original data order.

```
In[1069]:= A = Table[0, {i, n}, {j, 3}];
```

```

In[1070]:= Do[A[[i, 2]] = i; A[[i, 1]] = comp[[i]], {i, 1, n}]

In[1071]:= A = Sort[A];

In[1072]:= Do[A[[i, 3]] = i, {i, 1, n}]

In[1073]:= T = A[[All, 1]];

In[1074]:= Do[A[[i, 1]] = A[[i, 2]]; A[[i, 2]] = T[[i]], {i, 1, n}]

In[1075]:= A = Sort[A];

In[1076]:= d = A[[All, 3]];

In[1077]:= If[d[[firsttwo[[2]]]] ≠ 2, temp = d[[firsttwo[[2]]]]; d[[firsttwo[[2]]]] = 1;
Do[If[i ≠ firsttwo[[2]] && i ≠ firsttwo[[1]] && d[[i]] ≤ temp,
d[[i]] = d[[i]] + 1]; d[[firsttwo[[1]]]] = 1, {i, 1, n}]]

```

Linear Interpolation

Pick two data points

```

In[1078]:= datapoints = 2;

In[1079]:= xData = Table[0, {i, 1, datapoints}];
yData = Table[0, {i, 1, datapoints}];

In[1081]:= p = 1; Do[If[d[[i]] ≤ datapoints,
xData[[p]] = x[[i]]; yData[[p]] = y[[i]]; p = p + 1], {i, 1, n}]

In[1082]:= xData // MatrixForm
Out[1082]//MatrixForm=

$$\begin{pmatrix} 20 \\ 15 \end{pmatrix}$$


In[1083]:= yData // MatrixForm
Out[1083]//MatrixForm=

$$\begin{pmatrix} 517.35 \\ 362.78 \end{pmatrix}$$


In[1084]:= b0 = yData[[1]]
Out[1084]= 517.35

```

```
In[1085]:= b1 = ((yData[[2]] - yData[[1]]) / (xData[[2]] - xData[[1]]))
```

```
Out[1085]= 30.914
```

```
In[1086]:= f1[x_] := b0 + b1 * (x - xData[[1]])
```

```
In[1087]:= f1[xdesired]
```

```
Out[1087]= 393.694
```

```
In[1088]:= fprev = %;
```

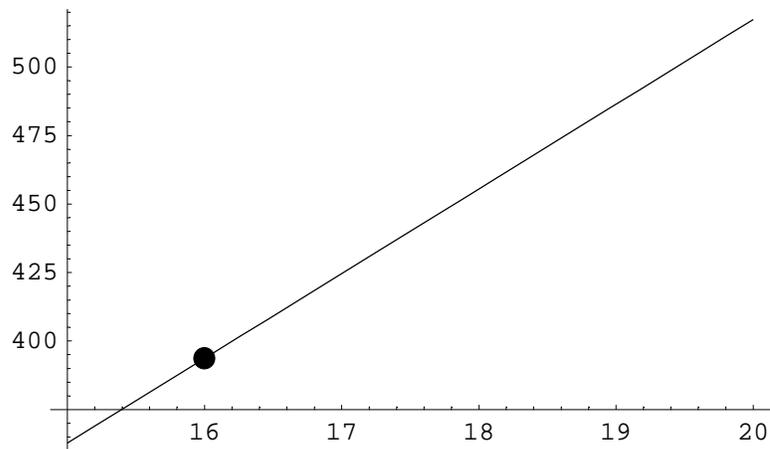
```
In[1089]:= lin = Plot[f1[x], {x, Min[xData], Max[xData]}];
```



```
In[1090]:= desire = ListPlot[{{xdesired, f1[xdesired]}}, PlotStyle -> PointSize[0.03]];
```

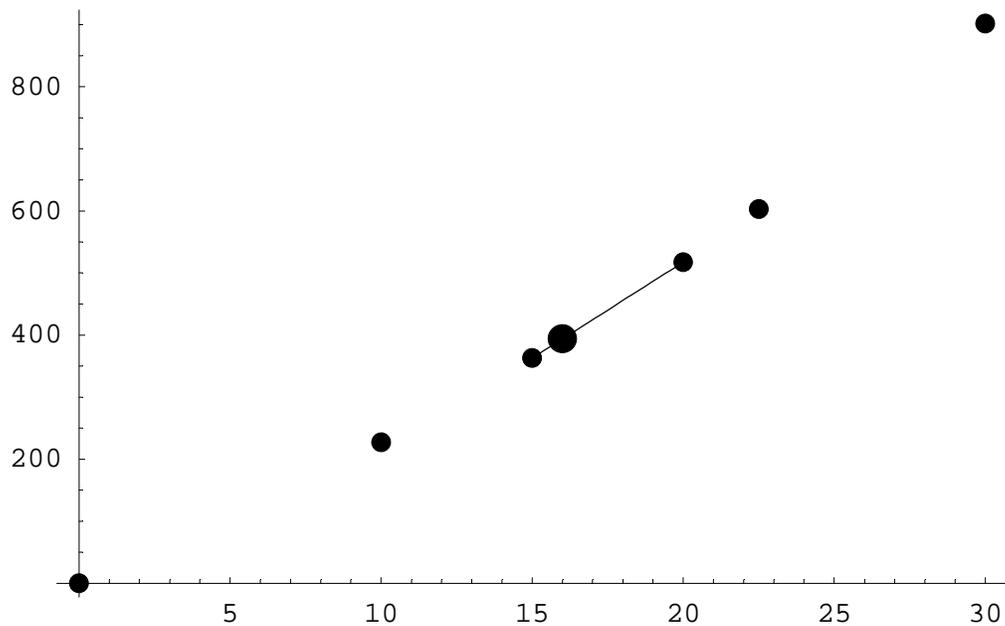


```
In[1091]:= Show[desire, lin];
```



```
In[1092]:= Show[data, lin, desire, PlotRange -> All];
```

Given y vs x data points



Quadratic Interpolation

Pick two data points

```
In[1093]:= datapoints = 3;
```

```
In[1094]:= xData = Table[0, {i, 1, datapoints}];
yData = Table[0, {i, 1, datapoints}];
```

```
In[1096]:= p = 1; Do[If[d[[i]] ≤ datapoints,
xData[[p]] = x[[i]]; yData[[p]] = y[[i]]; p = p + 1], {i, 1, n}]
```

```
In[1097]:= xData // MatrixForm
```

Out[1097]//MatrixForm=

$$\begin{pmatrix} 10 \\ 20 \\ 15 \end{pmatrix}$$

```
In[1098]:= yData // MatrixForm
```

```
Out[1098]/MatrixForm=

$$\begin{pmatrix} 227.04 \\ 517.35 \\ 362.78 \end{pmatrix}$$

```

```
In[1099]:= b0 = yData[[1]]
```

```
Out[1099]= 227.04
```

```
In[1100]:= b1 = ((yData[[2]] - yData[[1]]) / (xData[[2]] - xData[[1]]))
```

```
Out[1100]= 29.031
```

```
In[1101]:= b2 = (((yData[[3]] - yData[[2]]) / (xData[[3]] - xData[[2]])) -
  ((yData[[2]] - yData[[1]]) / (xData[[2]] - xData[[1]]))) /
  (xData[[3]] - xData[[1]])
```

```
Out[1101]= 0.3766
```

```
In[1102]:= f2[x_] := b0 + b1 * (x - xData[[1]]) + b2 * (x - xData[[1]]) * (x - xData[[2]])
```

```
In[1103]:= f2[xdesired]
```

```
Out[1103]= 392.188
```

```
In[1104]:= fnew = %;
```

```
In[1105]:= ea = Abs[(fnew - fprev) / fnew * 100]
```

```
Out[1105]= 0.384102
```

```
In[1106]:= sigdig = Floor[2 - Log[10, (ea / 0.5)]]
```

```
Out[1106]= 2
```

```
In[1107]:= fprev = %%%;
```

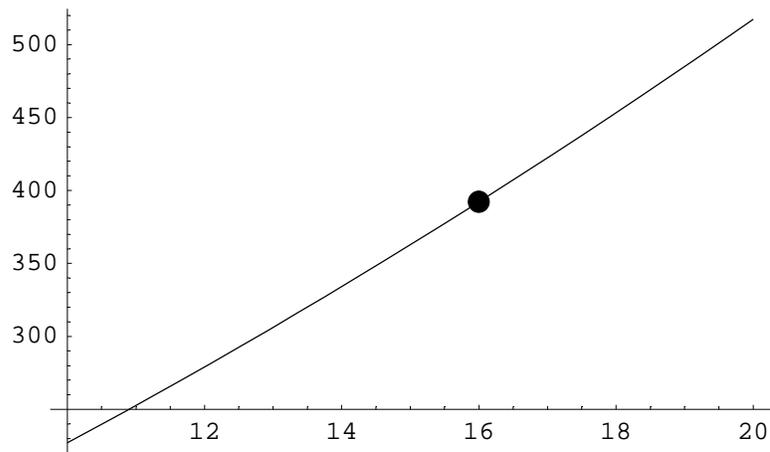
```
In[1108]:= lin = Plot[f2[x], {x, Min[xData], Max[xData]}];
```



```
In[1109]:= desire = ListPlot[{{xdesired, f2[xdesired]}}, PlotStyle -> PointSize[0.03]];
```

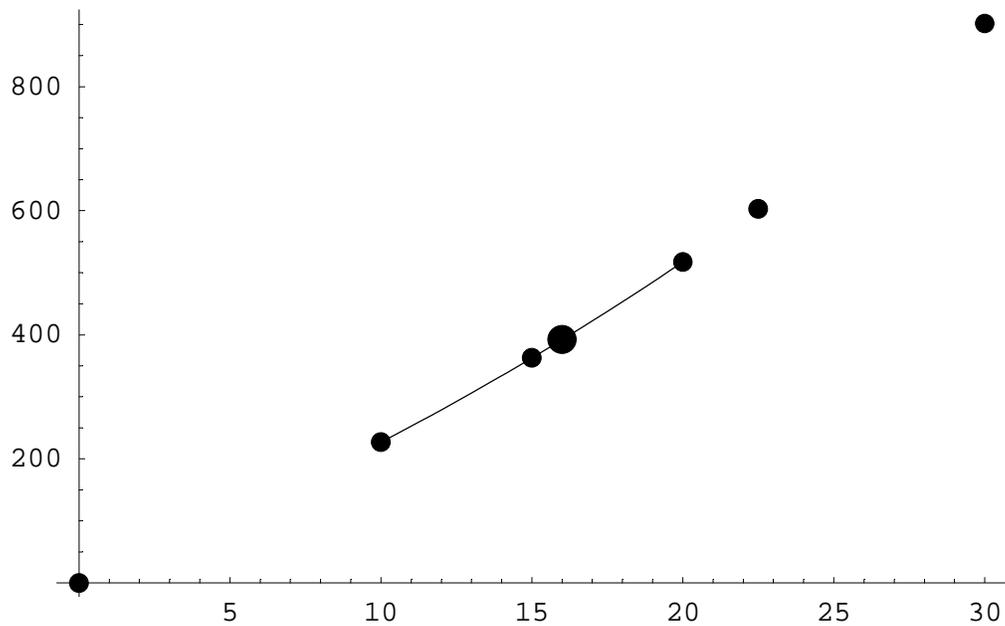


```
In[1110]:= Show[desire, lin];
```



```
In[1111]:= Show[data, lin, desire, PlotRange -> All];
```

Given y vs x data points



Cubic Interpolation

Pick four data points

```
In[1112]:= datapoints = 4;
```

```

In[1113]:= xData = Table[0, {i, 1, datapoints}];
           yData = Table[0, {i, 1, datapoints}];

In[1115]:= p = 1; Do[If[d[[i]] ≤ datapoints,
                    xData[[p]] = x[[i]]; yData[[p]] = y[[i]]; p = p + 1], {i, 1, n}]

In[1116]:= xData // MatrixForm
Out[1116]//MatrixForm=

$$\begin{pmatrix} 10 \\ 20 \\ 15 \\ 22.5 \end{pmatrix}$$


In[1117]:= yData // MatrixForm
Out[1117]//MatrixForm=

$$\begin{pmatrix} 227.04 \\ 517.35 \\ 362.78 \\ 602.97 \end{pmatrix}$$


In[1118]:= b0 = yData[[1]]
Out[1118]= 227.04

In[1119]:= b1 = ((yData[[2]] - yData[[1]]) / (xData[[2]] - xData[[1]]))
Out[1119]= 29.031

In[1120]:= b2 = (((yData[[3]] - yData[[2]]) / (xData[[3]] - xData[[2]])) -
                ((yData[[2]] - yData[[1]]) / (xData[[2]] - xData[[1]]))) /
                (xData[[3]] - xData[[1]])
Out[1120]= 0.3766

In[1121]:= b3 = (((yData[[4]] - yData[[3]]) / (xData[[4]] - xData[[3]])) -
                ((yData[[3]] - yData[[2]]) / (xData[[3]] - xData[[2]]))) /
                (xData[[4]] - xData[[2]] - b2) / (xData[[4]] - xData[[1]])
Out[1121]= 0.00543467

In[1122]:= f3[x_] := b0 + b1 * (x - xData[[1]]) + b2 * (x - xData[[1]]) * (x - xData[[2]]) +
            b3 * (x - xData[[1]]) * (x - xData[[2]]) * (x - xData[[3]])

In[1123]:= f3[xdesired]
Out[1123]= 392.057

In[1124]:= fnew = %;

In[1125]:= ea = Abs[(fnew - fprev) / fnew * 100]
Out[1125]= 0.0332686

```

```
In[1126]:= sigdig = Floor[2 - Log[10, (ϵa / 0.5)]]
```

```
Out[1126]:= 3
```

```
In[1127]:= lin = Plot[f3[x], {x, Min[xData], Max[xData]}];
```

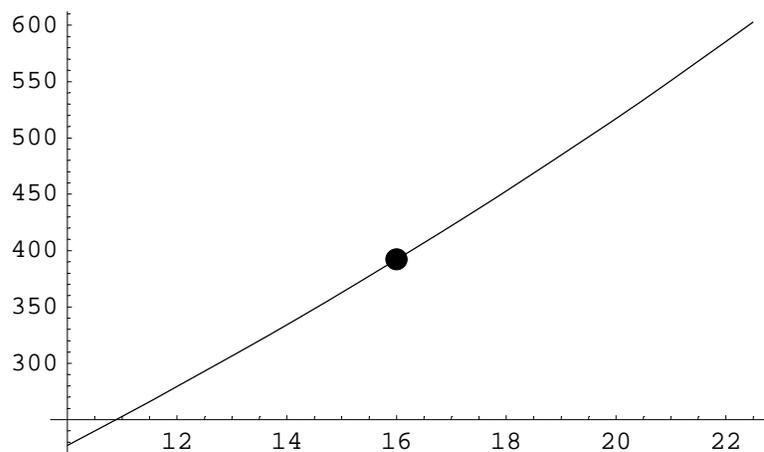


```
In[1128]:= desire = ListPlot[{{xdesired, f3[xdesired]}}, PlotStyle -> PointSize[0.03]];

```



```
In[1129]:= Show[desire, lin];
```



```
In[1130]:= Show[data, lin, desire, PlotRange -> All];
```

Given y vs x data points

